

## Lecture – 7-

### Arithmetic Operators

- C++ supports these arithmetic operators.

Operator	Symbol	Form
Addition	+	$x + y$
Subtraction	-	$x - y$
Multiplication	*	$x * y$
Division	/	$x / y$
Modulus	%	$x \% y$

- The addition operator adds its operands together.
- Example:

```
int x = 40 + 60;  
    cout << x;
```

```
// Outputs 100
```

- Dividing by 0 will crash your program.
- The modulus operator (%) returns the remainder after an integer division.

### Operator Precedence

- Operator **precedence** determines the grouping of terms in an expression, which affects how an expression is evaluated.
- Certain operators take higher precedence over others; for example, the multiplication operator has higher precedence over the addition operator.
- Example:

```
int x = 5+2*2;  
    cout << x;  
// Outputs 9
```

- The program evaluates  $2*2$  first, and then adds the result to 5.
- As in mathematics, using **parentheses** alters operator precedence.

```
int x = (5 + 2) *2;
    cout << x;
// Outputs 14
```

- Parentheses force the operations to have higher precedence.
- If there are parenthetical expressions nested within one another, the expression within the innermost parentheses is evaluated first.
- If none of the expressions are in parentheses, multiplicative (multiplication, division, modulus) operators will be evaluated before additive (addition, subtraction) operators.

### Assignment Operators

- The simple **assignment** operator (=) assigns the right side to the left side.
- C++ provides shorthand operators that have the capability of performing an operation and an assignment at the same time.
- **Example:**

```
int x = 10;
x += 4; // equivalent to x = x + 4
x -= 5; // equivalent to x = x - 5
```

- The same shorthand syntax applies to the multiplication, division, and modulus operators.

```
x *= 3; // equivalent to x = x * 3
x /= 2; // equivalent to x = x / 2
x %= 4; // equivalent to x = x % 4
```

- The increment operator is used to increase an integer's value by one and is a commonly used C++ operator.

```
x++; //equivalent to x = x + 1
```

- Example:

```
int x = 11;
x++;
cout << x;
```

```
//Outputs 12
```

- The increment operator has two forms, prefix and postfix.

```
++x; //prefix  
x++; //postfix
```

- **Prefix** increments the value, and then proceeds with the expression.
- **Postfix** evaluates the expression and then performs the incrementing.
- Prefix example:

```
x = 5;  
y = ++x;  
// x is 6, y is 6
```

- Postfix example:

```
x = 5;  
y = x++;  
// x is 6, y is 5
```

- The prefix example increments the value of x, and then assigns it to y.
- The postfix example assigns the value of x to y, and then increments it.