Lecture – 9-

Conditionals and loops

The if Statement

• The **if** statement is used to execute some code if a condition is true.

Syntax: if (condition) { //statements }

- The **condition** specifies which expression is to be evaluated.
- If the condition is **true**, the statements in the curly brackets are executed.
- If the condition is **false**, the statements in the curly brackets are ignored, and the program continues to run after the if statements body.
- Use relational operators to evaluate conditions.
- Example:

```
if (7 > 4) {
  cout << "Yes";
}
// Outputs "Yes"</pre>
```

- The **if** statement evaluates the condition (7>4), finds it to be **true**, and then executes the **cout** statement.
- If we change the greater operator to a less than operator (7<4), the statement will not execute.
- Note: A condition specified in an if statement does not require a semicolon.

Relational operators:

Operator	Description	Example	
>=	Greater than or equal to	7 >= 4	True
<=	Less than or equal to	7 <= 4	False
==	Equal to	7 == 4	False
!=	Not equal to	7 != 4	True

```
Example:
if (10 == 10) {
<u>cout</u> << "Yes";
}
// Outputs "Yes"
```

- The **not equal to** operator evaluates the operands, determines whether they are equal or not.
- If the operands are not equal, the condition is evaluated to **true**.
- Example:

- The above condition evaluates to **false** and the block of code is not executed.
- You can use relational operators to compare variables in the **if** statement.
- Example:

// Outputs "a is greater than b"

The else Statement

• An **if** statement can be followed by an optional **else** statement, which executes when the condition is **false**.

Syntax: if (condition) { //statements } else { //statements }

- The compiler will test the condition:
 - If it evaluates to **true**, then the code inside the **if** statement will be executed.
 - If it evaluates to false, then the code inside the else statement will be executed.
- When only **one** statement is used inside the if/else, then the curly braces can be omitted.
- Example:

```
<u>int</u> mark = 90;
if (mark < 50) {
<u>cout</u> << "You failed." << <u>endl;</u>
}
else {
<u>cout</u> << "You passed." << <u>endl;</u>
}
```

// Outputs "You passed."

 In all previous examples only one statement was used inside the if/else statement, but you may include as many statements as you want.

Example:

```
int mark = 90;
if (mark < 50) {
    cout << "You failed." << endl;
    cout << "Sorry" << endl;
}
else {
    cout << "Congratulations!" << endl;
    cout << "You passed." << endl;
    cout << "You are awesome!" << endl;
}
/* Outputs
Congratulations!
You passed.
You are awesome!
*/
```

Nested if Statements

- You can also include, or **nest**, if statements within another if statement.
- Example:

```
int mark = 100;
if (mark >= 50) {
    <u>cout</u> << "You passed." << <u>endl;</u>
if (mark == 100) {
    <u>cout</u> << "Perfect!" << <u>endl;</u>
}
else {
    <u>cout</u> << "You failed." << <u>endl;</u>
}
/*Outputs
You passed.
Perfect!
*/
```

• C++ provides the option of nesting an unlimited number of if/else statements.

Example:

```
int age = 18;
if (age > 14) {
if (age >= 18) {
cout << "Adult";
}
else {
cout << "Teenager";
}
}
else {
if (age > 0) {
cout << "Child";
}
else {
cout << "Something's wrong";
}
}
```

- Remember that all **else** statements must have corresponding **if** statements.
- In if/else statements, **a single statement** can be included without enclosing it into curly braces.
- Example:

```
int a = 10;

if (a > 4)

cout << "Yes";

else

cout << "No";
```