Programming Fundamentals

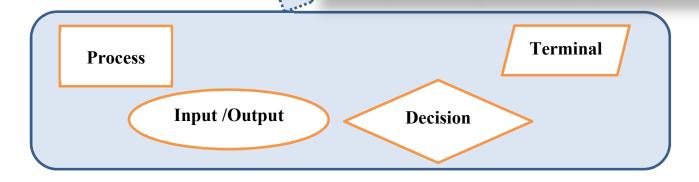
Programming is a problem-solving procedure. It is the act of designing and implementing computer programs.

A *program*, is a list of instructions for the computer to follow to accomplish a task. The programs that computer executes are called *software*.

Programming (Software Development) follows a six-step process:

- 1. **Program specification/ definition/ analysis:** describing the problem (objectives, outputs, input, and processing requirments)
- 2. **Program design:** making a plan (*Flowchart*, *Pseudocode*)
- 3. Program code: Coding "speaking the language of the computer
- 4. **Program test**: Debugging "Getting rid of errors"
- 5. Program documentation
- 6. **Program maintenance**

Pseudocode ("soo-doh-code") is an outline of the logic of the program. It is an informal description of a sequence of steps for solving a problem.



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Program Code: Write the program using the appropriate computer language.

A *programming language*, uses a collection of symbols, words & phrases that instruct a computer to perform specific operations.

Program Test: <u>Debugging</u>, the process of testing & eliminating errors. (syntax & logic errors)

Program Documentation: Users need to know how to use the program.

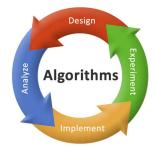
Program Maintenance: To ensure that current programs are operating error-free, efficiently. & effectively.

Programming Language Generations

- Low-level languages are closer to the 0s & 1s
- High-level languages. are closer to the languages of humans



Making a Plan: Algorithm Development



Important

Algorithm, is a set of specific sequential steps that describe in natural language exactly what the computer program must do to complete its task. (is a set of rules to solve a problem).

Different algorithms could be used to complete the same task. (one way may be better). A *program* is an algorithm that has been translated (coded) into instructions for a computer.

Development Tools/ Integrated Development Environment (IDE)

<u>IDE</u> is a developmental tool that helps programmers write & test their programs.

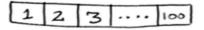
points to remember

- understand the problem
- develop and descripe an algorithm
- test the algorithm with simple inputs
- translate the algorithm into code
- compile and test your program

Let's Play

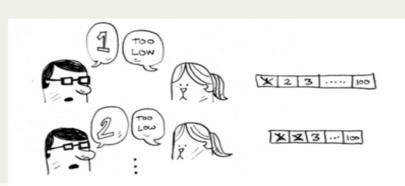
Guess a Number

I'm thinking of a number between 1 and 100.



- You have to try to guess my number in the fewest tries possible.
- With every guess, I'll tell you if your guess is too low, too high, or correct.

Suppose you start guessing like this: 1, 2, 3, 4





 This is simple search. With each guess, you're eliminating only one number. If my number was 99, it could take you 99 guesses to get there!

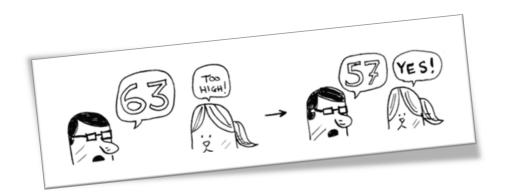
A better way to search

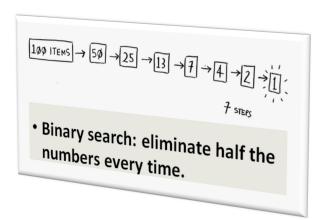
Here's a better technique. Start with 50.



Too low, but you just eliminated *half* the numbers! Now you know that 1–50 are all too low. Next guess: 75.







Looking for a word in the dictionary

- Suppose you're looking for a word in the dictionary. The dictionary has 240,000 words.
 In the worst case, how many steps do you think each search will take?
- Using binary search, how many steps do you think each search will take?



SIMPLE SEARCH: ____ STEPS
BINARY SEARCH: ____ STEPS

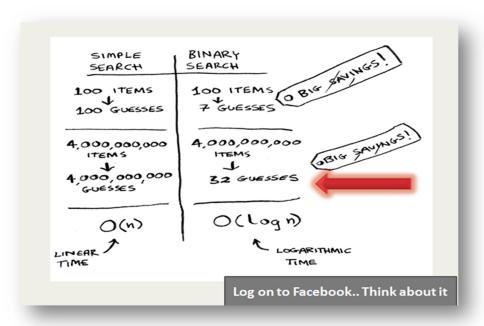
$$240 \text{ k} \rightarrow 120 \text{ k} \rightarrow 60 \text{ k} \rightarrow 30 \text{ k} \rightarrow 15 \text{ k} \rightarrow 7.5 \text{ k} \rightarrow 3750$$

$$59 \leftarrow 118 \leftarrow 235 \leftarrow 469 \leftarrow 938 \leftarrow 1875$$

$$30 \rightarrow 15 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1$$

$$18 \text{ STEPS}$$

For binary search, you have to check $\log n$ elements in the worst case. For a list of 8 elements, $\log 8 == 3$, because $2^3 == 8$. For a list of 1,024 elements, $\log 1,024 = 10$, because $2^10 == 1,024$.



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Examples

Add two numbers

Get first number Get second number Add both numbers Show the result

- Calculating daily wages

<u>Supposedly</u>: An employee gets **3**\$ per hour of regular work (first eight hours) and **5**\$ per hour of overtime work (each hour worked in excess of 8 hours)

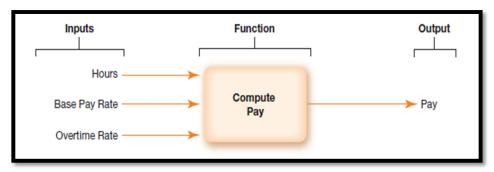
Read the number of work hours

If number_of_work_hours < 8

Total = number_of_work_hours * 3

Else Total = (8*3) + ((number_of_work_hours-8)*5)

Print Total



- Check the number (even or odd)

- 1. Begin
- 2. Read the value of the number
- 3. Divide number by 2 and store the reminder in var
- 4. If var is 0, go to step 7
- 5. Print "number is an odd"
- 6. Go to step 8
- 7. Print "number is an even number"
- 8. End