# Inserting At Specific location in the SLL (After a Node)

We can use the following steps to insert a new node after a node in the single linked list.

**Step 1:** Create a **newNode** with given value.

**Step 2:** Check whether list is **Empty** (**head** == **NULL**)

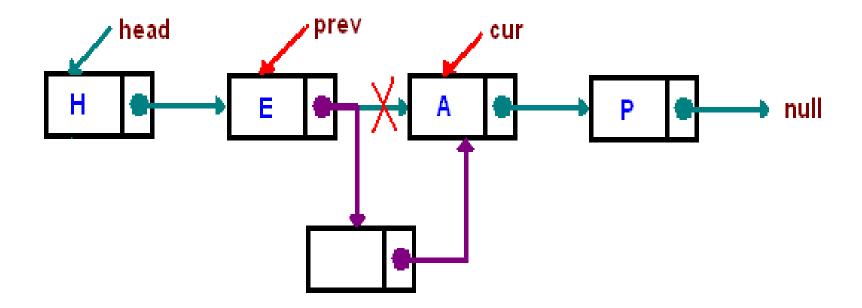
**Step 3:** If it is **Empty** then, set **newNode** → **next** = **NULL** and **head** = **newNode**.

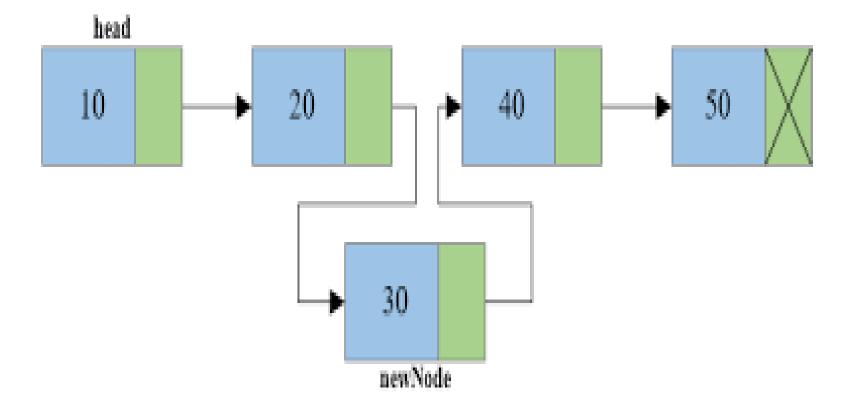
**Step 4:** If it is **Not Empty** then, define a node pointer **temp** and initialize with **head**.

**Step 5:** Keep moving the **temp** to its next node until it reaches to the node after which we want to insert the newNode (until **temp1** → **data** is equal to **location**, here location is the node value after which we want to insert the newNode).

**Step 6:** Every time check whether **temp** is reached to last node or not. If it is reached to last node then display **'Given node is not found in the list!!! Insertion not possible!!!'** and terminate the function. Otherwise move the **temp** to next node.

Step 7: Finally, Set 'newNode → next = temp → next' and 'temp → next = newNode





#### **Deletion in SLL**

In a single linked list, the deletion operation can be performed in three ways. They are as follows...

- 1. Deleting from Beginning of the list
- 2. Deleting from End of the list
- 3. Deleting a Specific Node

## **Deleting from Beginning of the SLL**

We can use the following steps to delete a node from beginning of the single linked list...

**Step 1:** Check whether list is **Empty** (**head** == **NULL**)

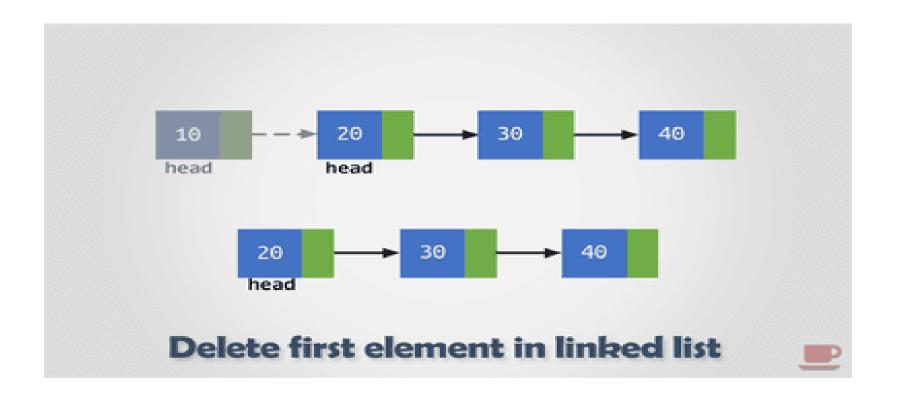
Step 2: If it is Empty then, display 'List is Empty!!! Deletion is not possible' and terminate the function.

**Step 3:** If it is **Not Empty** then, define a Node pointer 'temp' and initialize with **head**.

Step 4: Check whether list is having only one node (temp → next == NULL)

**Step 5:** If it is **TRUE** then set **head** = **NULL** and delete **temp** (Setting **Empty** list conditions)

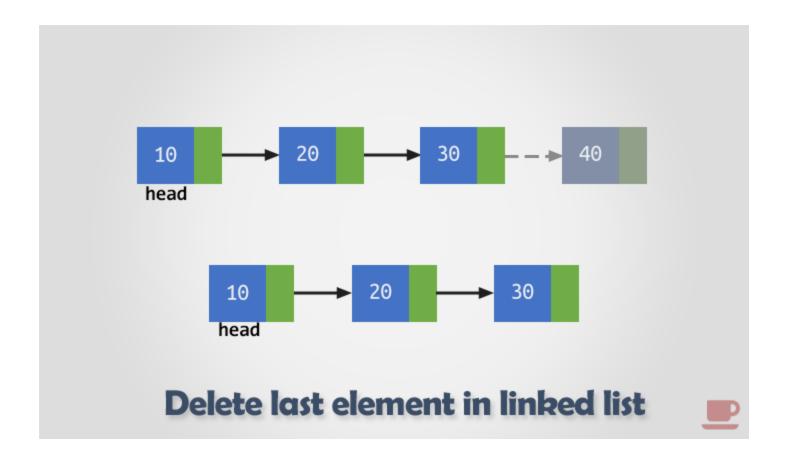
**Step 6:** If it is **FALSE** then set **head** = **temp** → **next**, and delete **temp**.

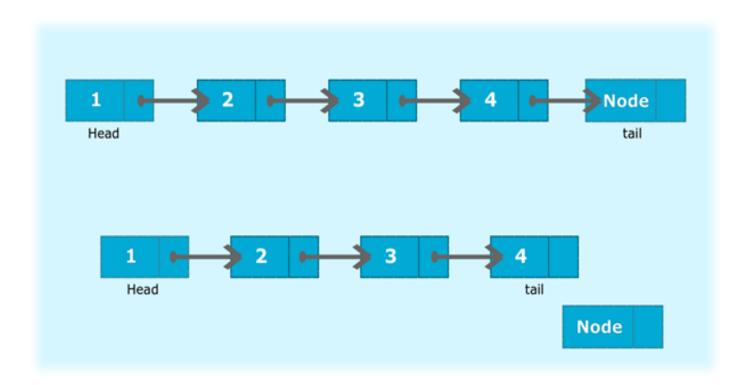


## **Deleting from End of the SLL**

We can use the following steps to delete a node from end of the single linked list...

- **Step 1:** Check whether list is **Empty** (**head** == **NULL**)
- Step 2: If it is Empty then, display 'List is Empty!!! Deletion is not possible' and terminate the function.
- **Step 3:** If it is **Not Empty** then, define two Node pointers **'temp1'** and **'temp2'** and initialize **'temp1'** with **head**.
- Step 4: Check whether list has only one Node (temp1 → next == NULL)
- **Step 5:** If it is **TRUE**. Then, set **head** = **NULL** and delete **temp1**. And terminate the function. (Setting **Empty** list condition)
- Step 6: If it is FALSE. Then, set 'temp2 = temp1' and move temp1 to its next node. Repeat the same until it reaches to the last node in the list. (until temp1 → next == NULL)
- **Step 7:** Finally, Set **temp2** → **next** = **NULL** and delete **temp1**.





## Deleting a Specific Node from the SLL

We can use the following steps to delete a specific node from the single linked list.

- Step 1: Check whether list is Empty (head == NULL)
- **Step 2:** If it is **Empty** then, display **'List is Empty!!! Deletion is not possible'** and terminate the function.
- **Step 3:** If it is **Not Empty** then, define two Node pointers **'temp1'** and **'temp2'** and initialize **'temp1'** with **head**.
- **Step 4:** Keep moving the **temp1** until it reaches to the exact node to be deleted or to the last node. And every time set '**temp2** = **temp1**' before moving the '**temp1**' to its next node.
- **Step 5:** If it is reached to the last node then display 'Given node not found in the list! Deletion not possible!!!'. And terminate the function.
- **Step 6:** If it is reached to the exact node which we want to delete, then check whether list is having only one node or not
- **Step 7:** If list has only one node and that is the node to be deleted, then set **head = NULL** and delete **temp1** (**free(temp1)**).
- **Step 8:** If list contains multiple nodes, then check whether **temp1** is the first node in the list (**temp1 == head**).
- Step 9: If temp1 is the first node then move the head to the next node (head = head → next) and delete temp1.
- **Step 10:** If **temp1** is not first node then check whether it is last node in the list (**temp1**  $\rightarrow$  **next** == **NULL**).
- Step 11: If temp1 is last node then set temp2 → next = NULL and delete temp1 (free(temp1)).
- □Step 12: If temp1 is not first node and not last node then set temp2  $\rightarrow$  next = temp1  $\rightarrow$  next and delete temp1 (free(temp1)).

