

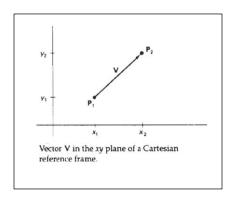
Left-handed Cartesian coordinate system superimposed on the surface of a video monitor.

Points and Vectors

There is a fundamental difference between the concept of a point and that of a vector. A point is a position specified with coordinate values in some reference frame, so that the distance from the origin depends on the choice of reference frame.

A vector, on the other hand, is defined as the difference between two point positions. Thus, for a two-dimensional vector (the figure in below), we have:

$$V = P_2 - P_1$$
= $(x_2 - x_1, y_2 - y_1)$
= (V_x, V_y)



where the Cartesian components (or Cartesian elements) V_x and V_y are the projections of V onto the x and y axes. We can describe a vector as a directed line segment that has two fundamental properties: magnitude and direction. For a twodimensional vector, we calculate vector magnitude using the Pythagorean Theorem:

$$|\mathbf{V}| = \sqrt{V_x^2 + V_y^2}$$

The direction for this two-dimensional vector can be given in terms of the angular displacement from the x axis as:

$$\alpha = \tan^{-1} \left(\frac{V_y}{V_x} \right)$$

Line Representation

A straight line can be represented by a slope intercept equation as:

$$Y = mx + b$$

If two endpoints of the line are specified at positions (x_1,y_1) and (x_2,y_2) , the values of the slope m and intercept b can be determined as:

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$
 And $b = y_1 - mx_1$

The slope m is the change in height $(y_2 - y_1)$ divided by the change in the width $(x_2 - x_1)$ for two points on the line. The intercept b is the height at which the line crosses the y-axis.

If Δx and Δy are the intervals corresponding to x and y respectively for a line, then for given interval Δx , we can calculate Δy :

$$\Delta y = m \Delta x$$

Similarly for given interval Δy , Δx can be calculated as:

$$\Delta x = \frac{\Delta y}{m}$$

The following figure shows line drawn between points (x_1,y_1) and (x_2,y_2) in Cartesian coordinate:

Computational Mathematics- Third Class- Course2- Lecture1



Line drawn between points (x_1,y_1) and (x_2,y_2) in Cartesian coordinate

Examples:

Write an equation in slope-intercept form of the line that passes through the points (2,2) and (3,4).

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$
 $m = \frac{4 - 2}{3 - 2}$ $m = \frac{2}{1}$ $m = 2$

Use the slope-intercept form of a line and the values we know to solve for 'b', which is the y-intercept We can plug in 2 for m, and we take one of our ordered pairs and plug it in for x and y we solve:

$$Y = mx + b$$
 $Y = 2x + b$ $4 = 2(3) + b$ $4 = 6 + b$ $b = 4 - 6$ $b = -2$

'b' is equal to -2, our y-intercept Plug the values for slope and y-intercept into the slope-intercept form to find the equation of our line: y = 2x - 2

Write the slope-intercept form of the equation of the line that passes through the two points.

1.
$$(2,3)$$
, $(6,11)$
 $y = 2x - 1$
2. $(1,-7)$, $(3,-15)$
 $y = -4x - 3$

Computational Mathematics- Third Class- Course2- Lecture1

Write an equation of the line in point-slope form that passes through the point and has the given slope. Then rewrite the equation in slopeintercept form.

3. (-1, 1),
$$m = \frac{2}{3}$$

$$y = \frac{2}{3}x + \frac{5}{3}$$

4. (6,-3),
$$m = -\frac{1}{2}$$

 $y = -\frac{1}{2}x$

Write the equation in standard form of the line that passes through the two points.

5.
$$(5, 8)$$
, $(3, 2)$
 $3x - y = 7$

6.
$$(-4, -5), (-2, 5)$$

 $5x - y = -15$