



DATABASE - 1

3RD CLASS

COMPUTER SCIENCE DEPARTMENT

3rd Lecture – The Enhanced E-R Model and Business Rules

Sunday 6th of October 2024

LECTURER :

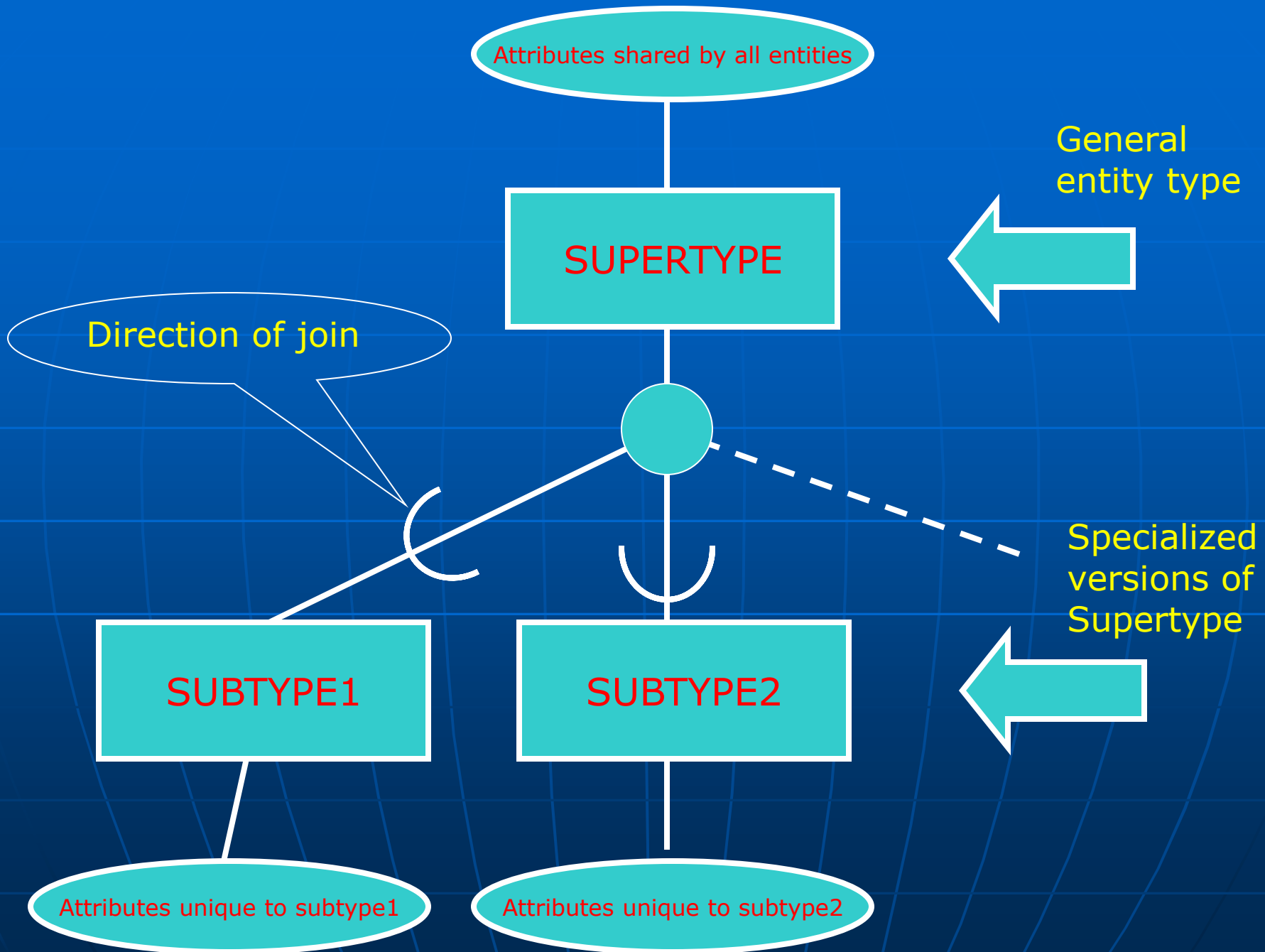
DR. RAYAN YOUSIF ALKHAYAT

*Enhanced Entity – Relationship model (EER):

- Is used to identify the model that has resulted from extending the original E-R Model with new modeling constraints .
- The most important new modeling constraint incorporated in the EER Model is **Supertype / Subtype relationship** .
- This facility allows us to model a general entity type called the Supertype and then subdivide it into several specialized entity type called subtype.

Representing Supertype and Subtypes:

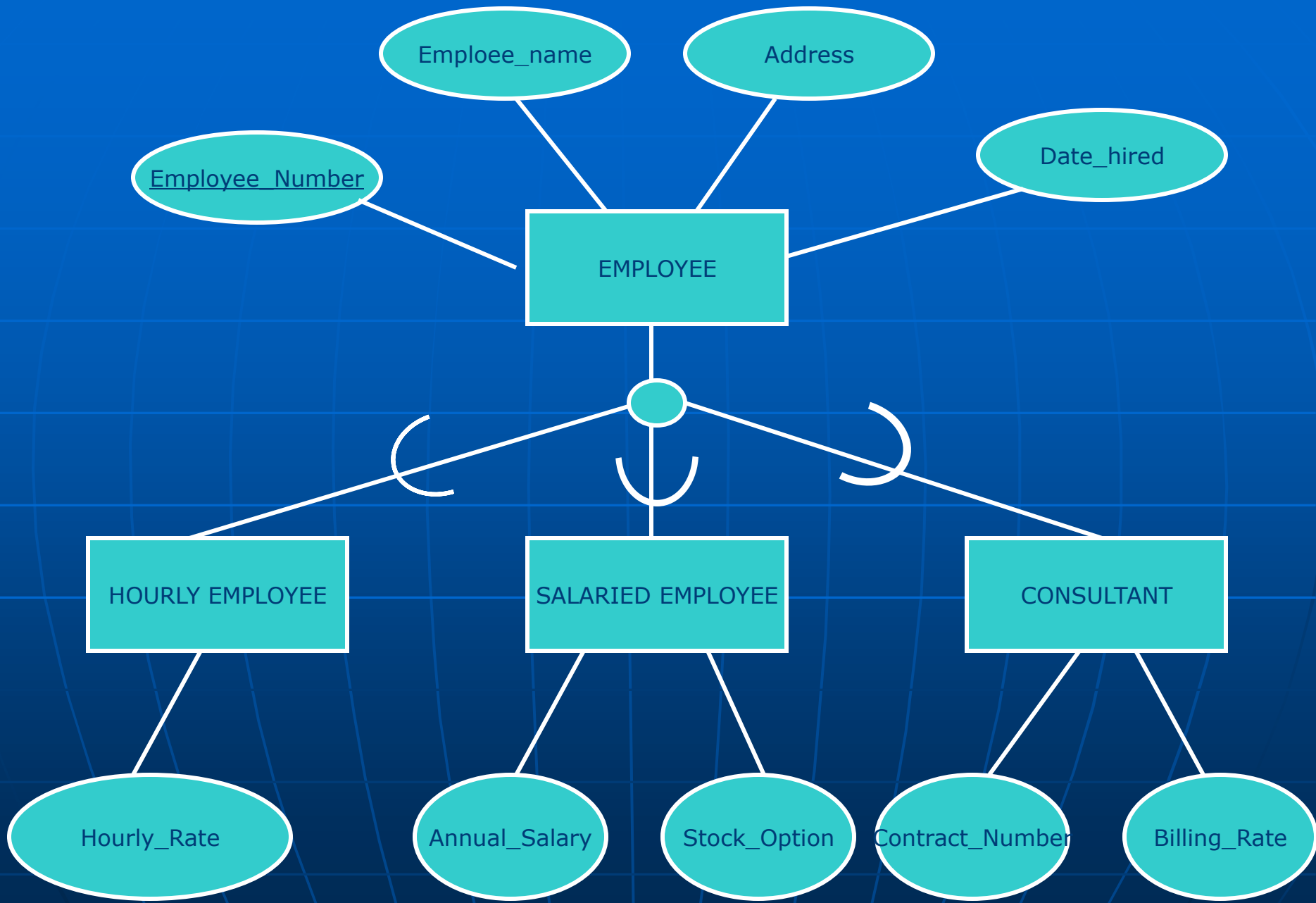
- **Subtype**: a subgrouping of the entities in an entity type that is meaningful to the organization and that share common attributes or relationship distinct from other subgroupings.
- **Supertype**: is a generic entity type that has a relationship with one more subtypes



In order to develop the Data Model Concept for the EMPLOYEE example , where we have three different kinds of employees , we have three choices :

1. Define a single entity type called EMPLOYEE , this approach has the disadvantage that EMPLOYEE would have to contain all of the attributes for the three types of employees . for an instance of an hourly – employee attributes such as annual - salary and contract - no would be null or not used when taken to development environment , programs that use this entity type would necessarily be quite complex to deal with the many variations.

2. Define a separate entity type for each of the three entities , this approach would fail to exploit the common properties of employees , and users would have to be careful to select the correct entity when using the system .
3. Define a Supertype called EMPLOYEE with Subtypes for : HOURLY- EMPLOYEE, SALARIED – EMPLOYEE and CONSULTANT , this approach exploit the common properties of all employees , yet recognized the distinct properties of each type .



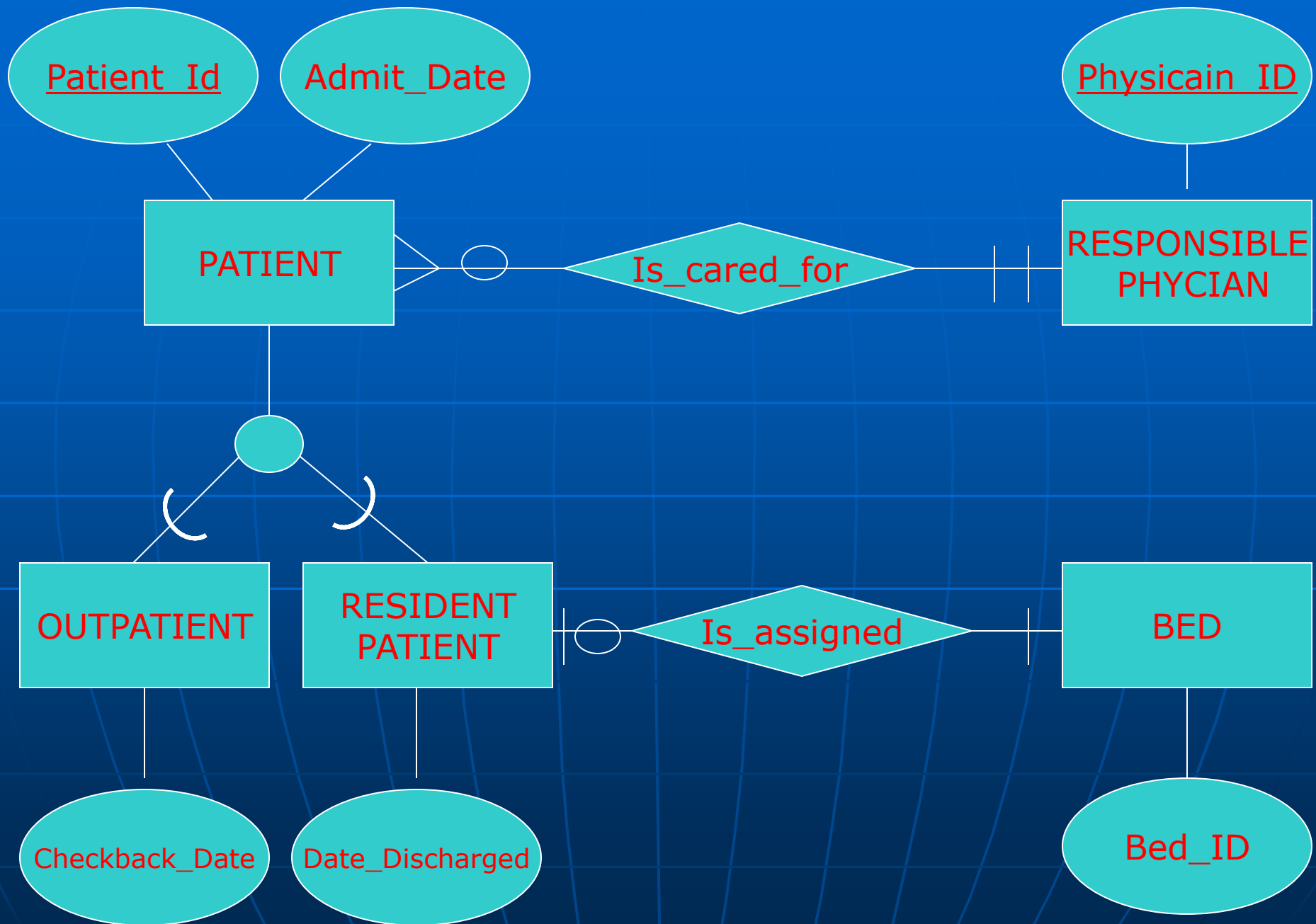
Attributes Inheritance

- A property that subtype entity inherit values of all attributes of the Supertype .
- Any attribute in the Supertype does not need to re-declare it in the subtype , its value came from the Supertype .

Q: when to use the Supertype / Subtype Relationship ?

You should consider using subtypes when either (or both) of the following conditions are present :

1. There are attributes that apply to some (but not all) of the instances of any entity type . ex : EMPLOYEE entity type
2. The instances of subtype participate in a relationship unique to that subtype .
eg : the hospital entity type PATIENT



Representing Specialization and Generalization

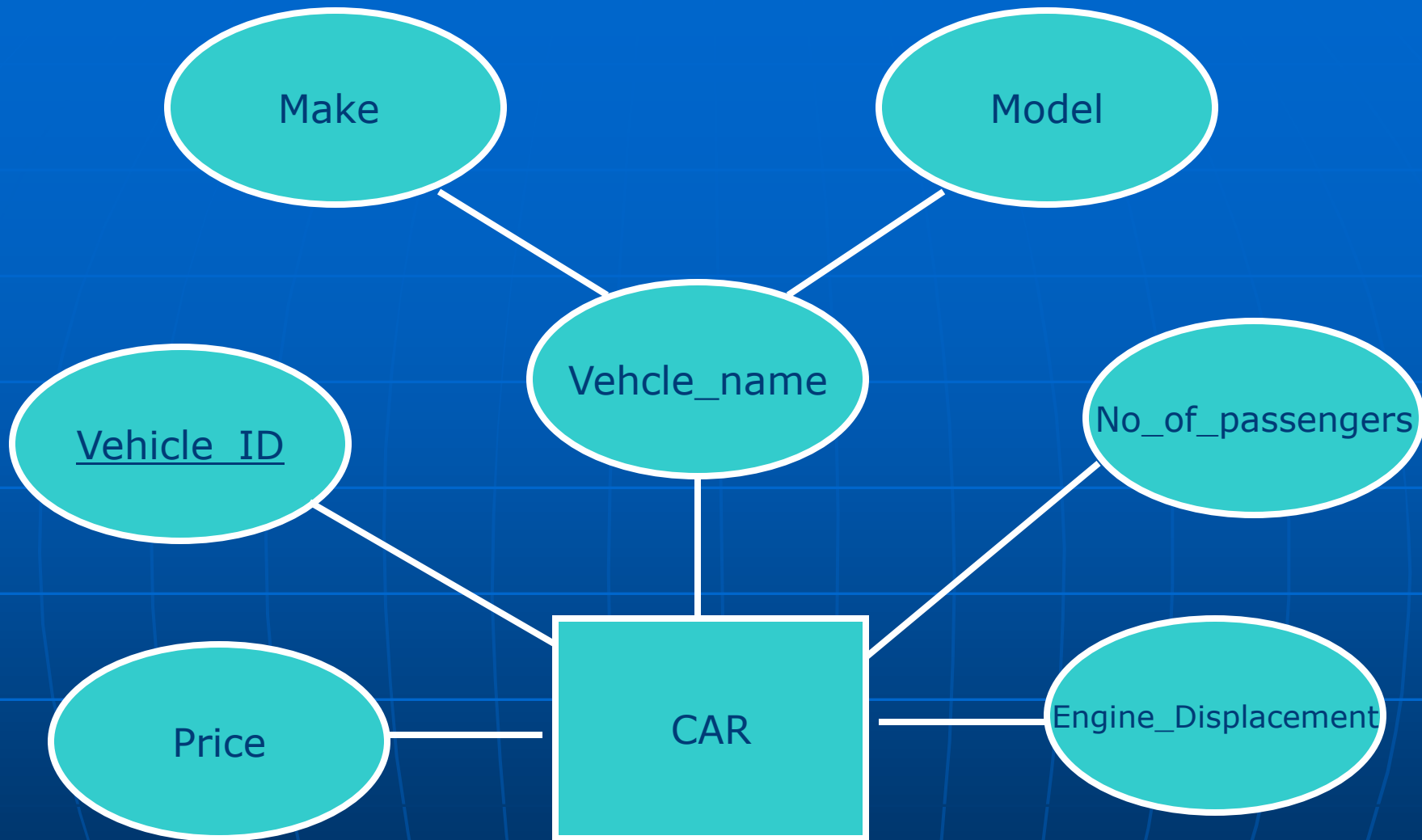
There are two processes that serves as mental models in developing Supertype/ Subtype relationships.

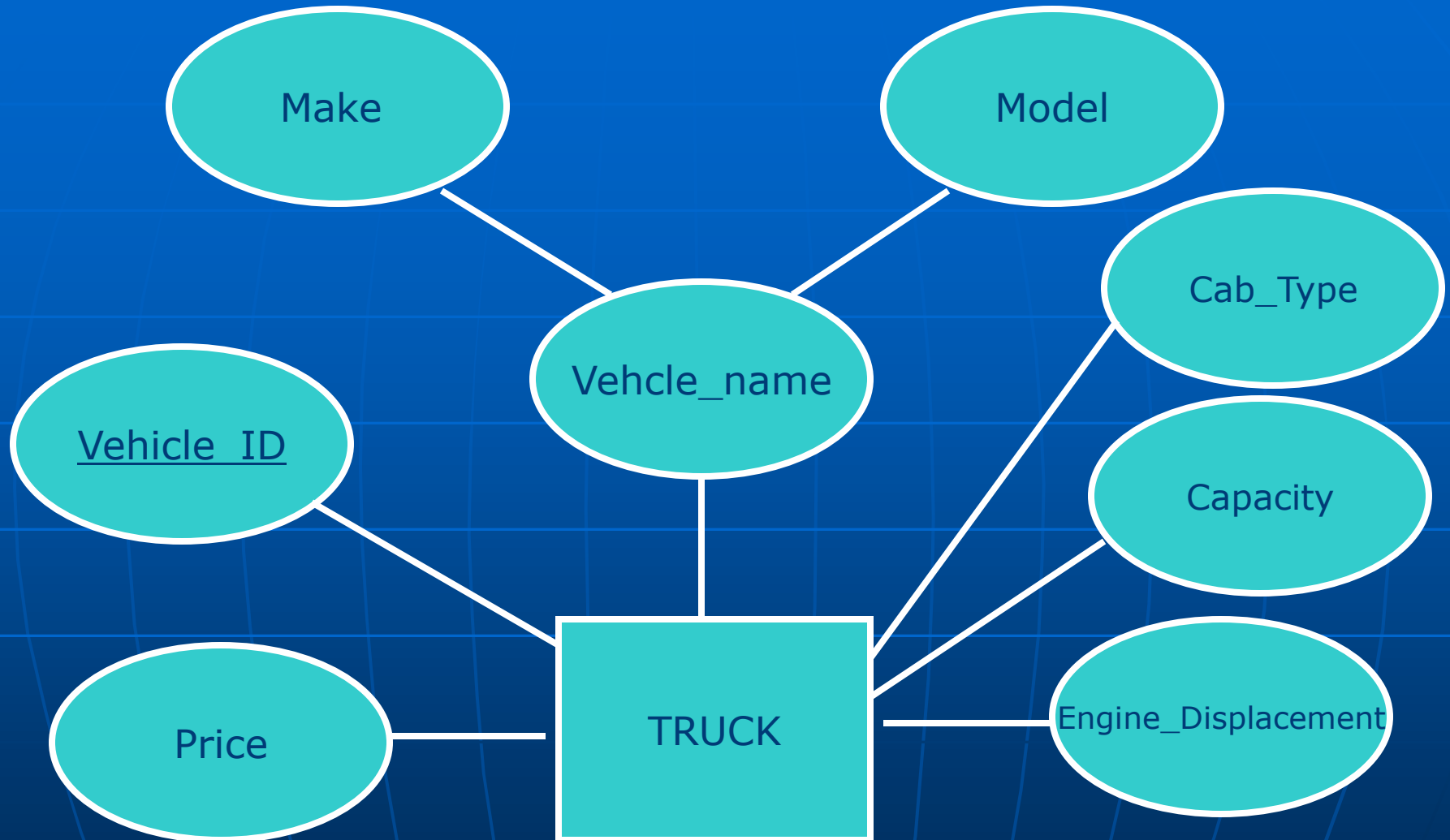
1. **Generalization:** it is a bottom – up process of defining a more general entity type from a set of more specialized entity type.

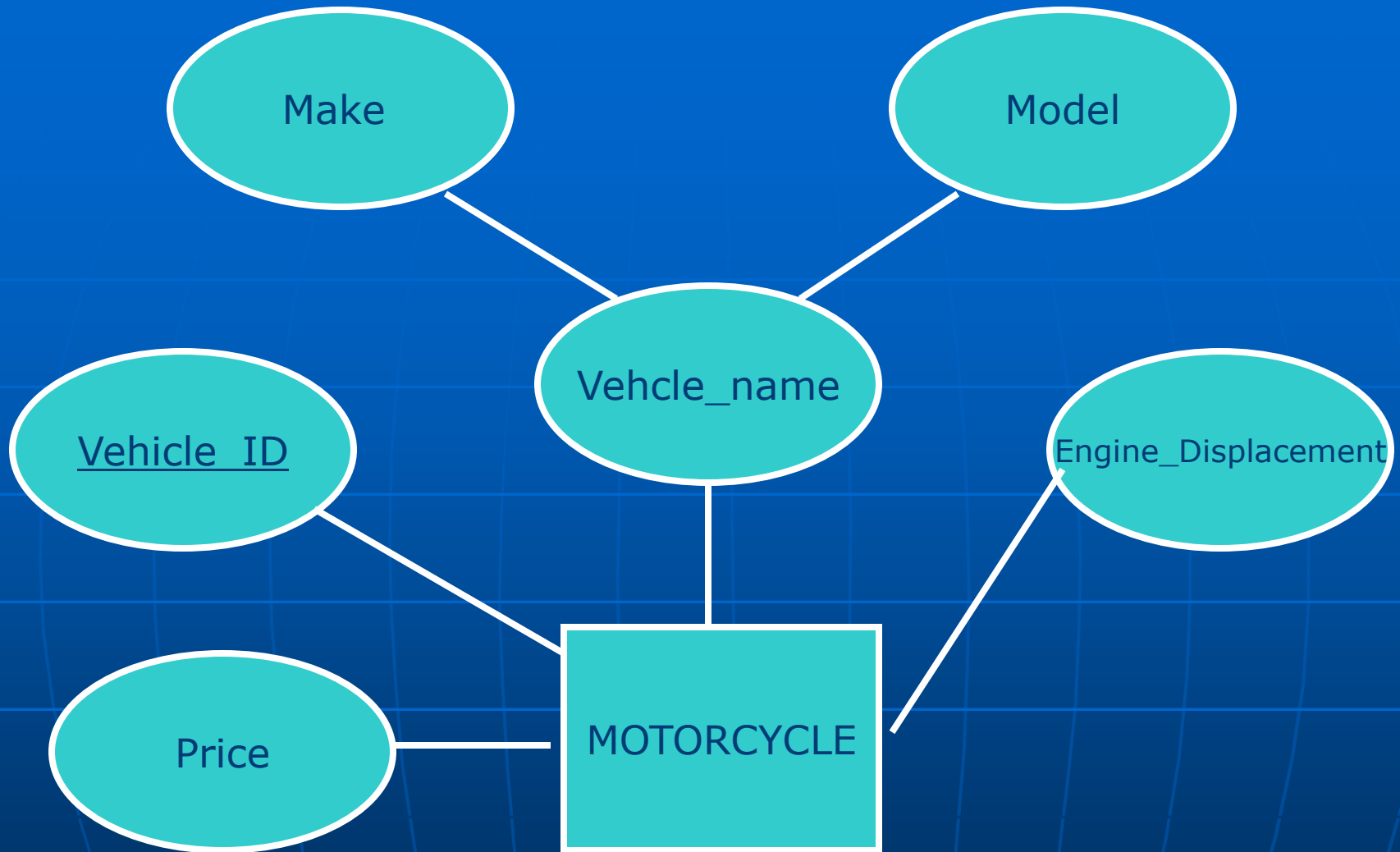
Examples for it: CAR, TRUCK, MOTORCYCLE.

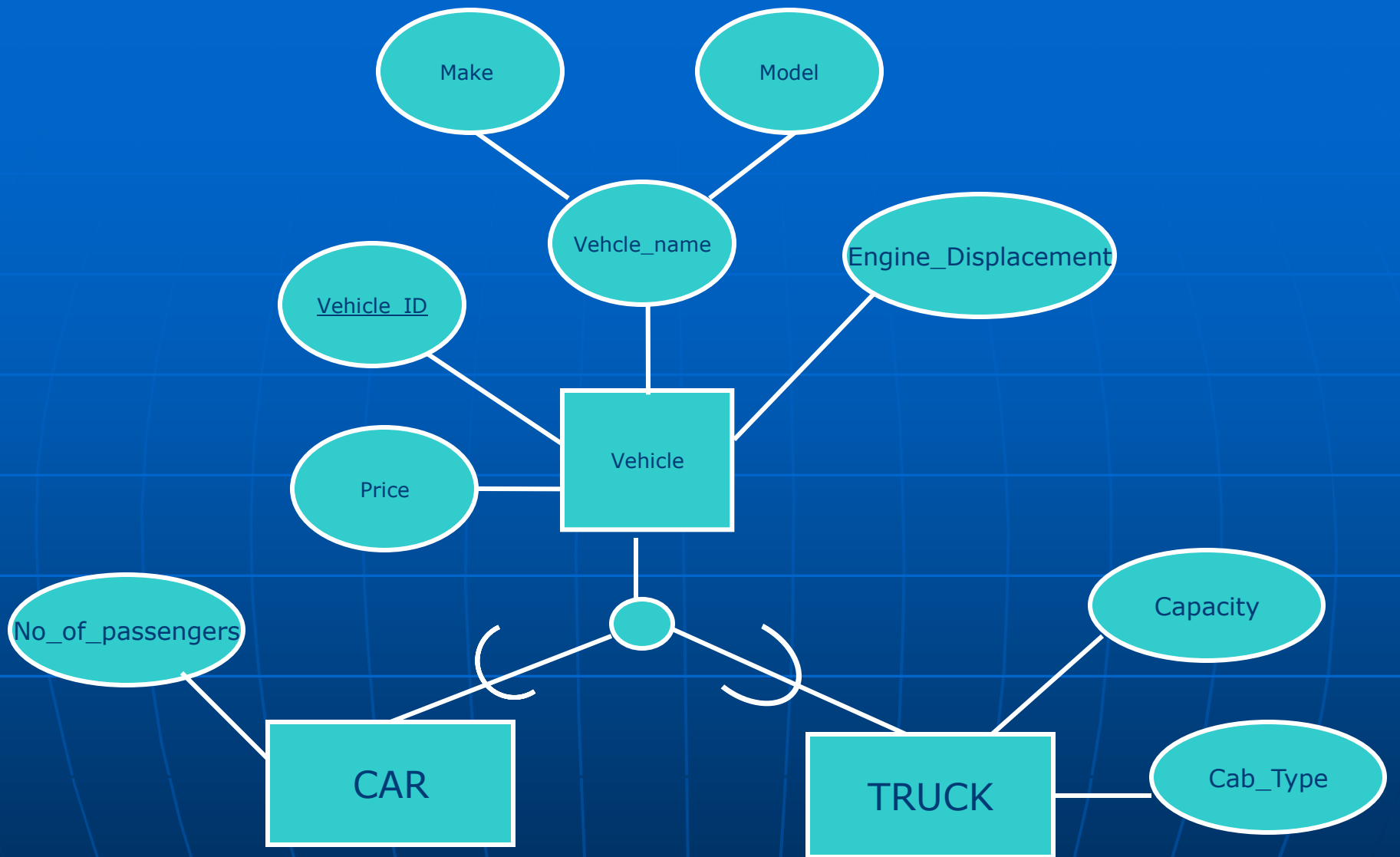
2. **Specialization:** it is atop – down process of defining one or more subtype relationship.

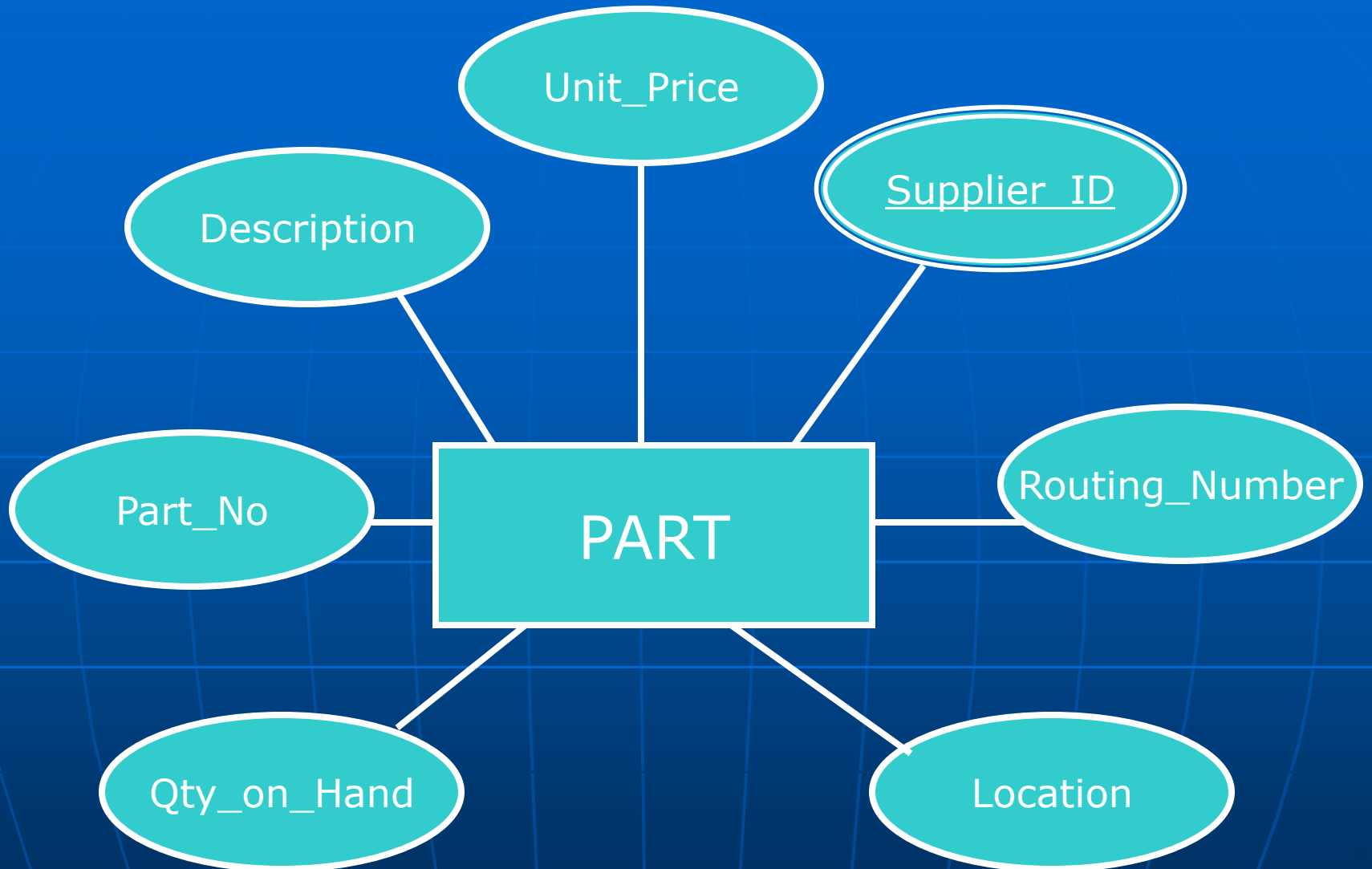
Examples for it: PART

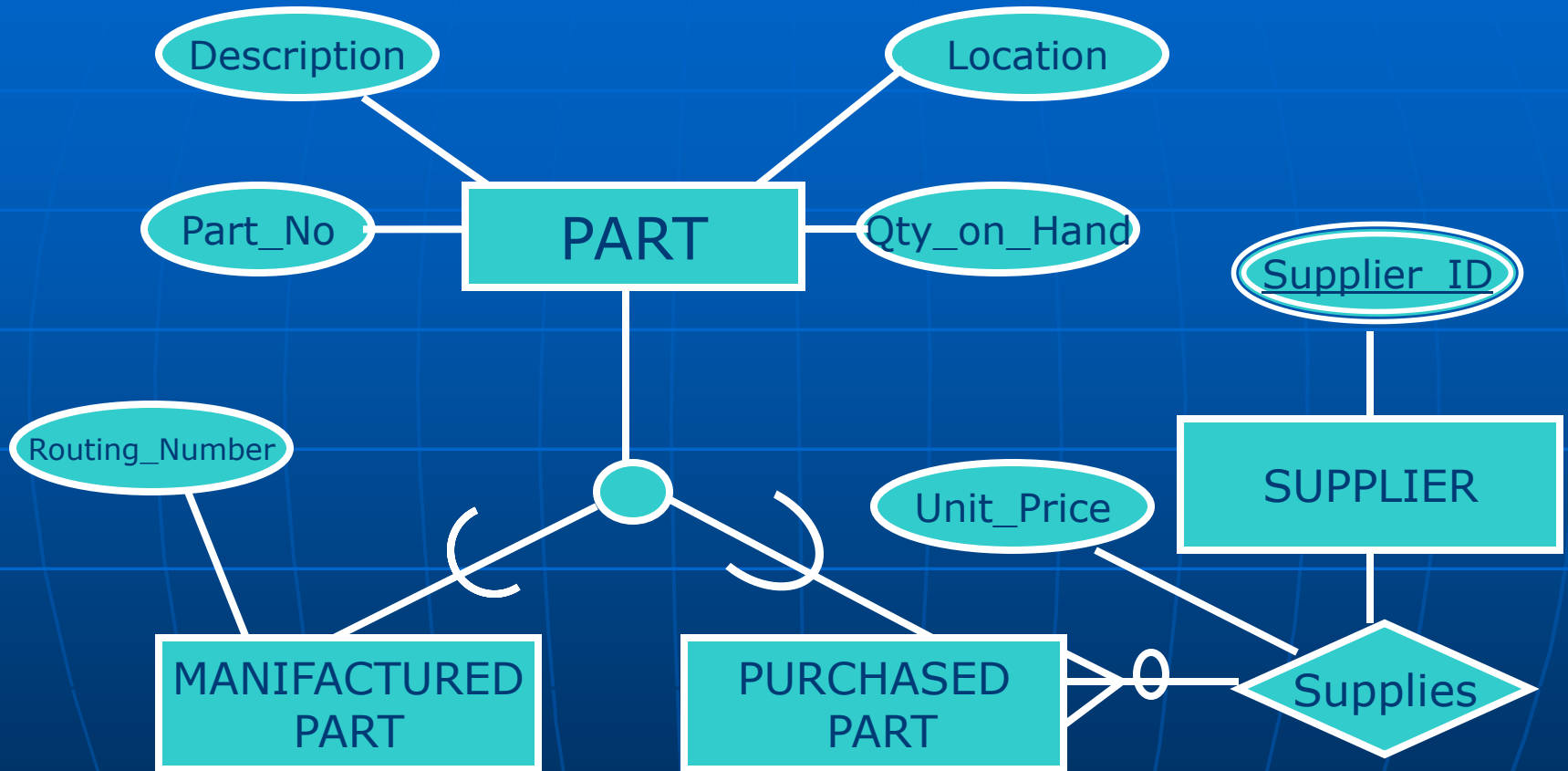












Specifying Constraints in Supertype/Subtype Relationships

We introduce notation to represent constraints on Supertype / subtype relationship . These constraints allow us to capture some of the important business rules that apply to these relationships.

The two most important types of constraints are :

1. Completeness Constraints
2. Disjointness Constraints

1. Specifying Completeness Constraints

Completeness Constraints : a type of constraints that address the question whether an instance of Supertype must be also a member of at least one subtype .

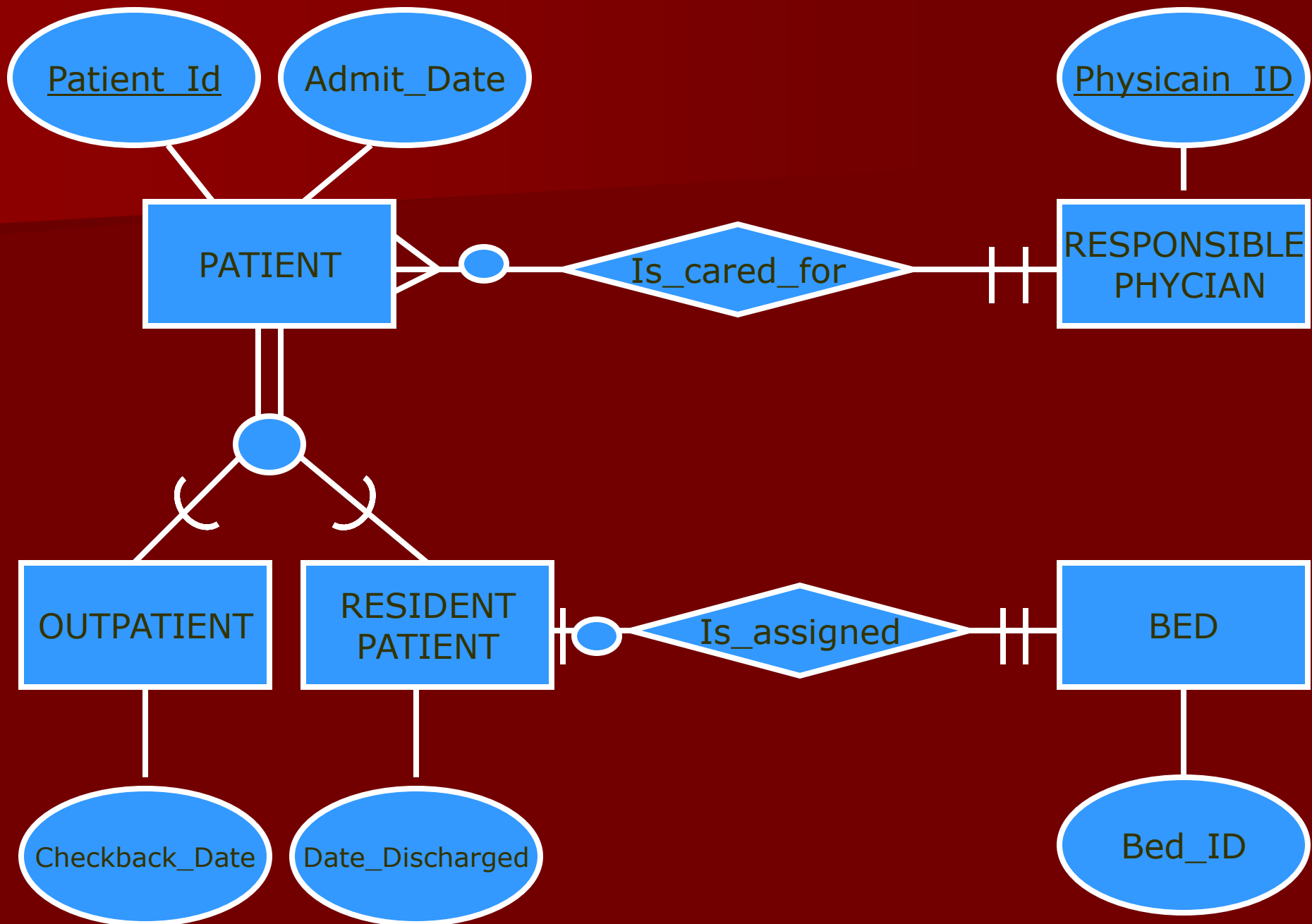
*It has two possible rules :

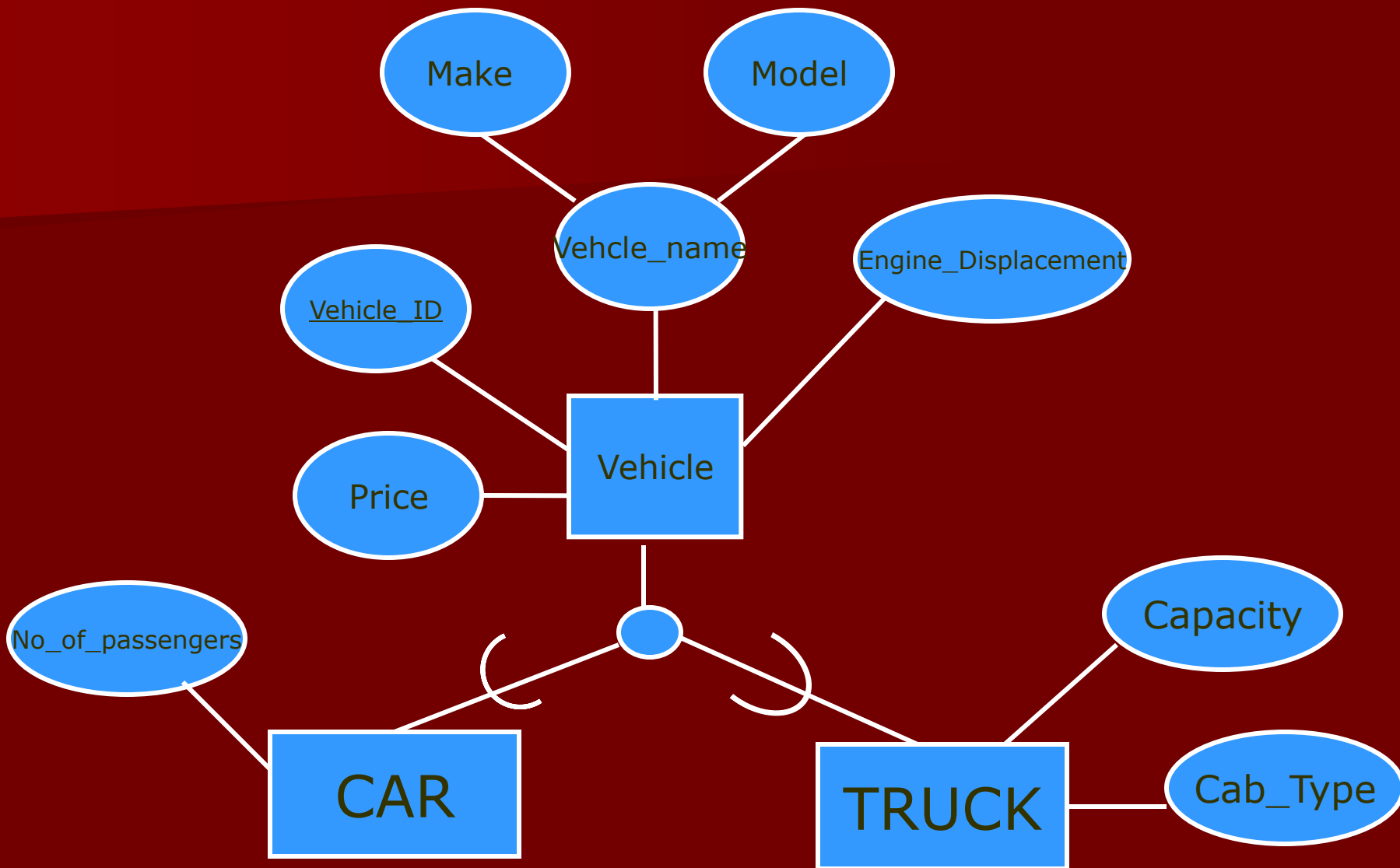
A. Total specialization rule: specifies that each entity instance of super type must be member of some subtype in the relationship, Ex: EMPLOYEE,

- *Represented by Double line.*

B. Partial specialization rule: specifies that an entity instance of super type is allowed not to belong to any subtype. Ex: VEHICLE

- *Represented by Single line.*





2.Specifying Disjontness Constraints

Disjointness Constraints : a constraint that addresses the question whether an instance of Supertype may simultaneously be member of two (or more)subtypes . It has two possible rules :

A. the disjoint rule : specifies that if an entity instance (of the same Supertype) ,is a member of one subtype , it **cannot simultaneously** be a member of any other subtype.

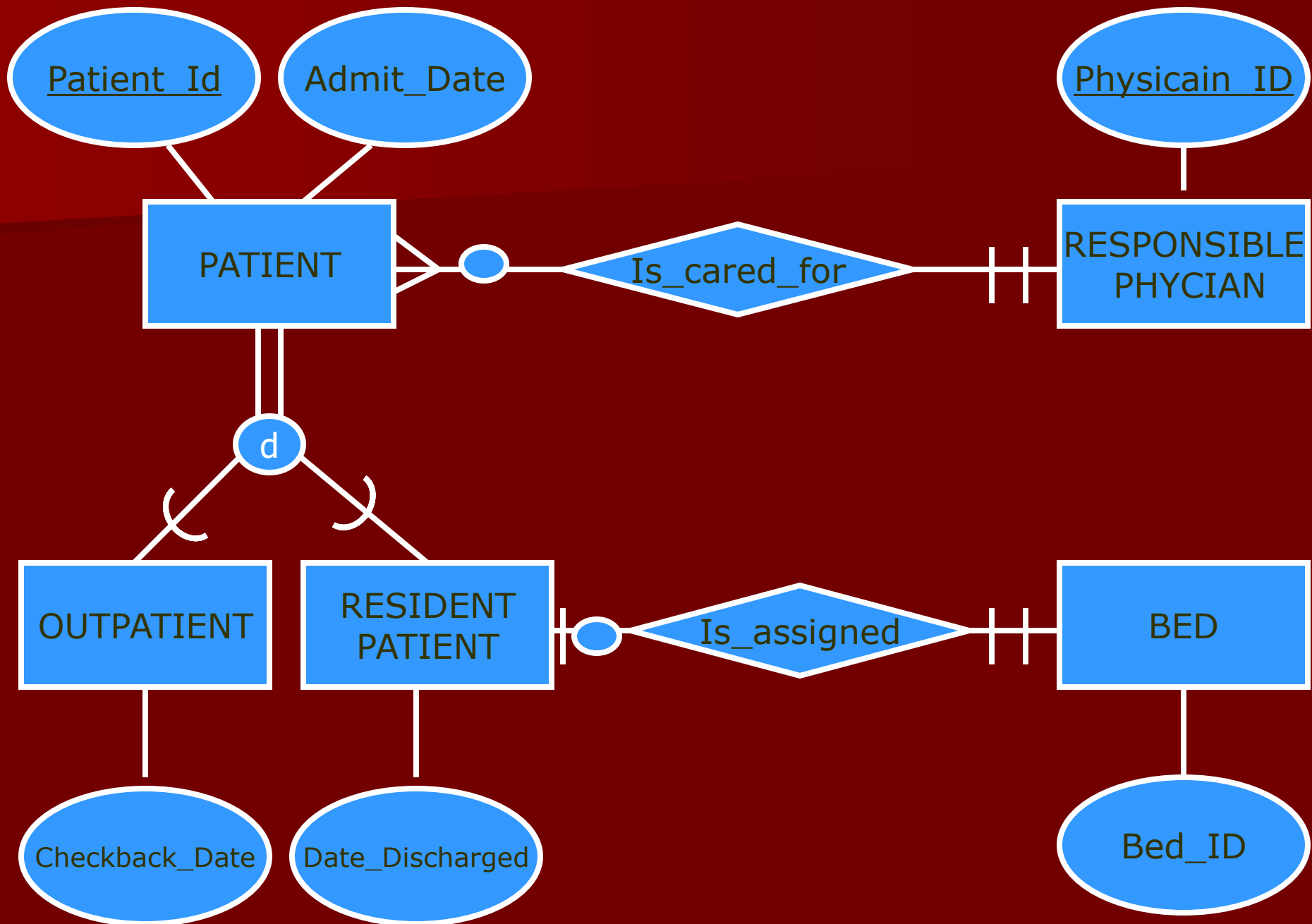
Ex: PATIENT

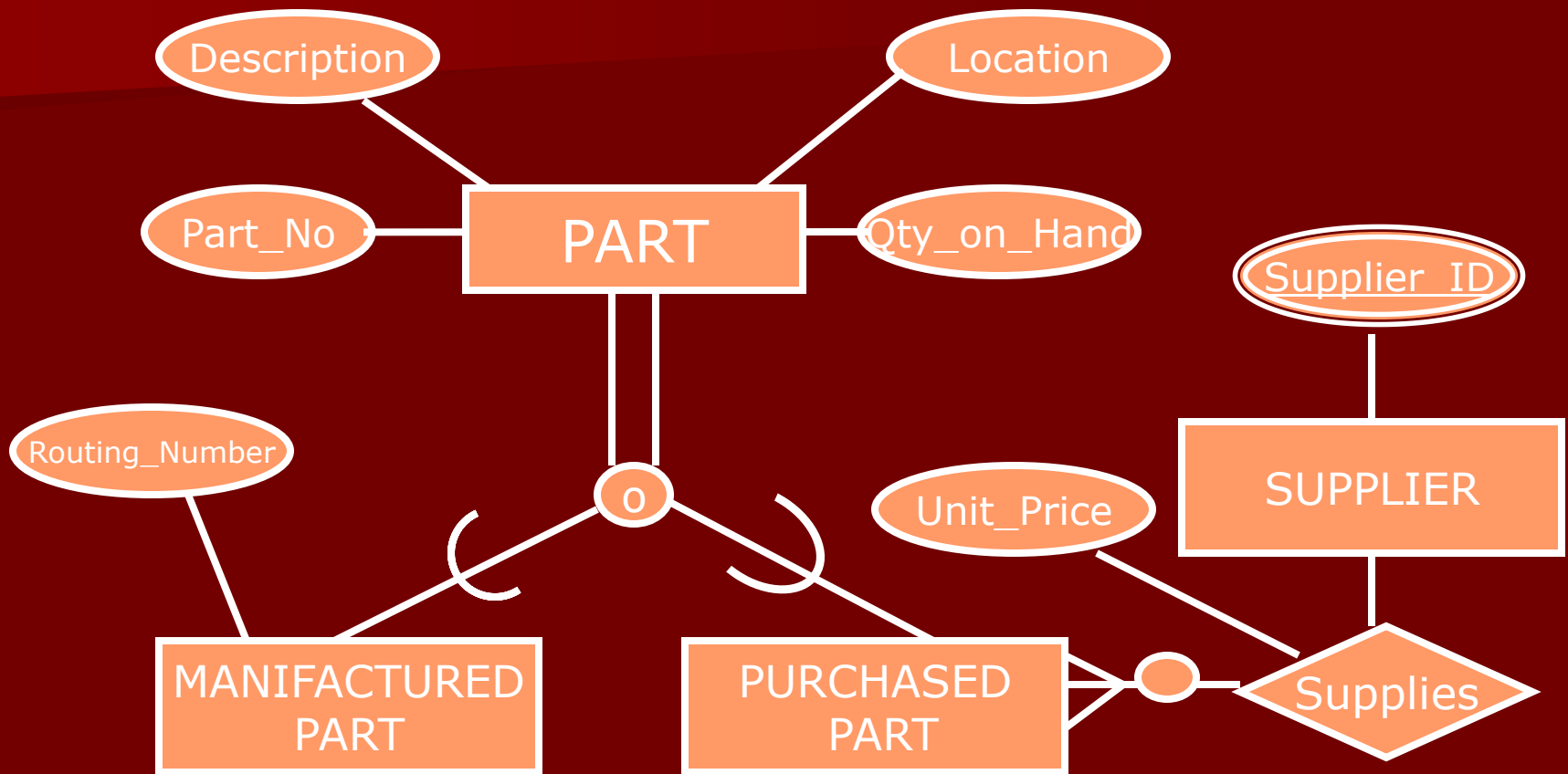
■ Represented by letter (d) inside the circle that joint Supertype with subtype.

B. The overlap rule: specifies that any entity instance **can simultaneously** be a member of two or more subtypes.

Ex: PART .

■ Represented by letter (o) inside the circle that joint Supertype with subtype.





◆ Defining Subtype Discriminators

A problem occurred when new instance added to the Supertype , so we'll discuss some rules , one of them are the subtype discriminators .

Subtype Discriminators: is an attributes of Supertype whose values determine the target subtype or subtypes. It has two types :

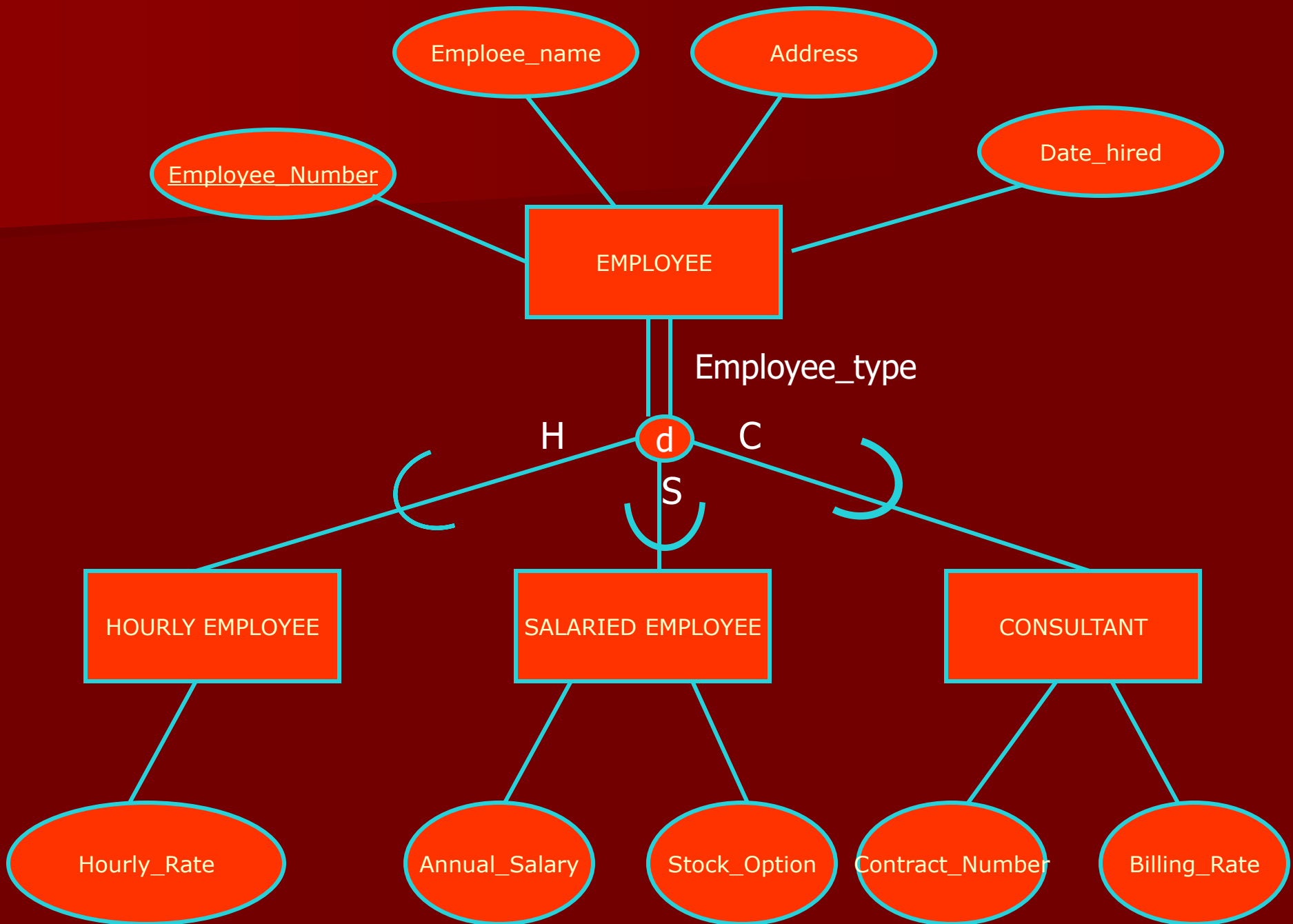
1. Disjoint Subtypes:

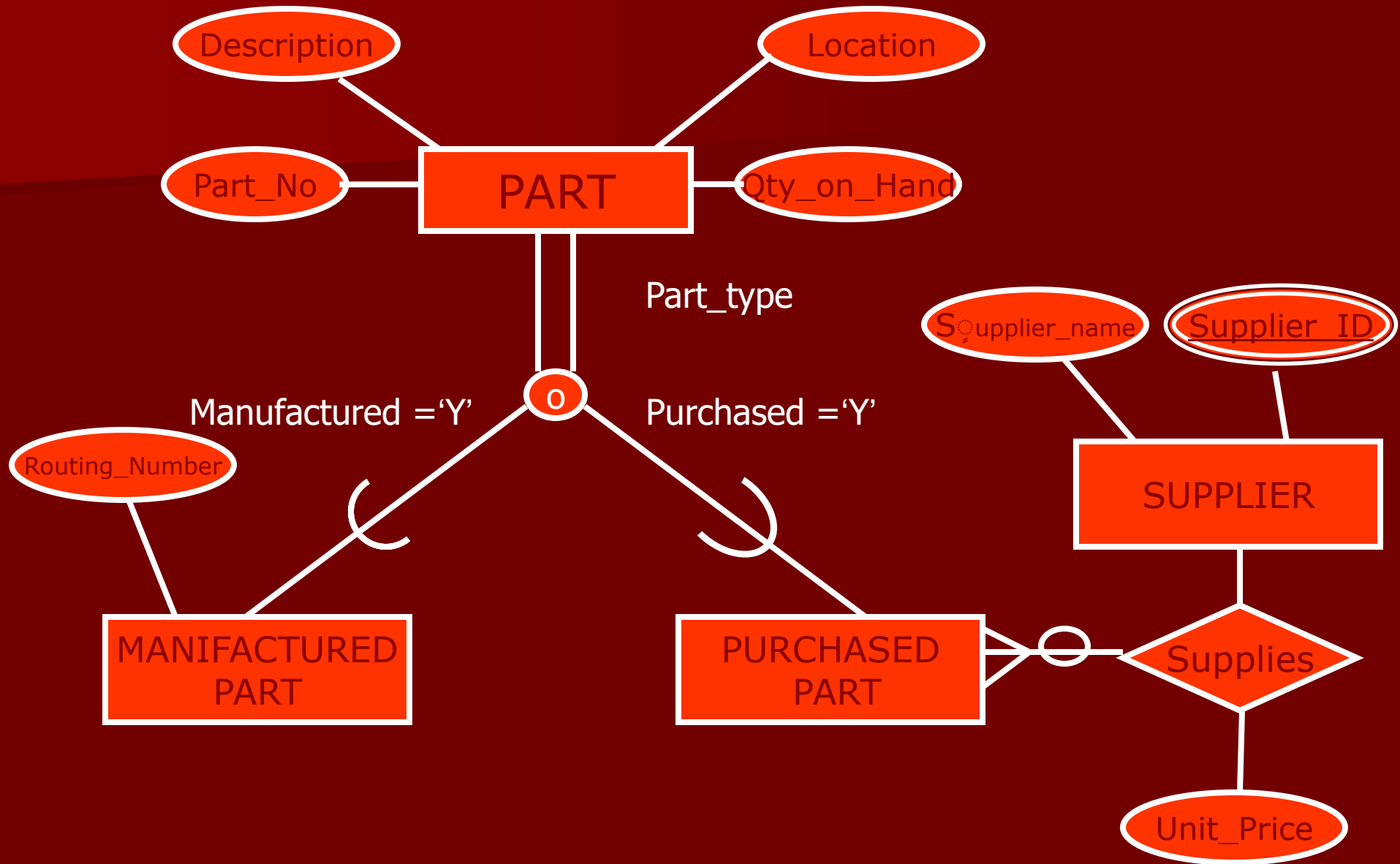
Ex: EMPLOYEE , here a new attribute Employee_Type added to the Supertype , the condition put to the left side of the line .

2. Overlap Subtype:

Ex: PART , here a new attribute Part_Type added , which is a composite attribute , represented by logical expression .

Type of part	Manufactured?	Purchased ?
Manufactured only	'Y'	'N'
Purchased only	'N'	'Y'
Manufactured& Purchased	'Y'	'Y'

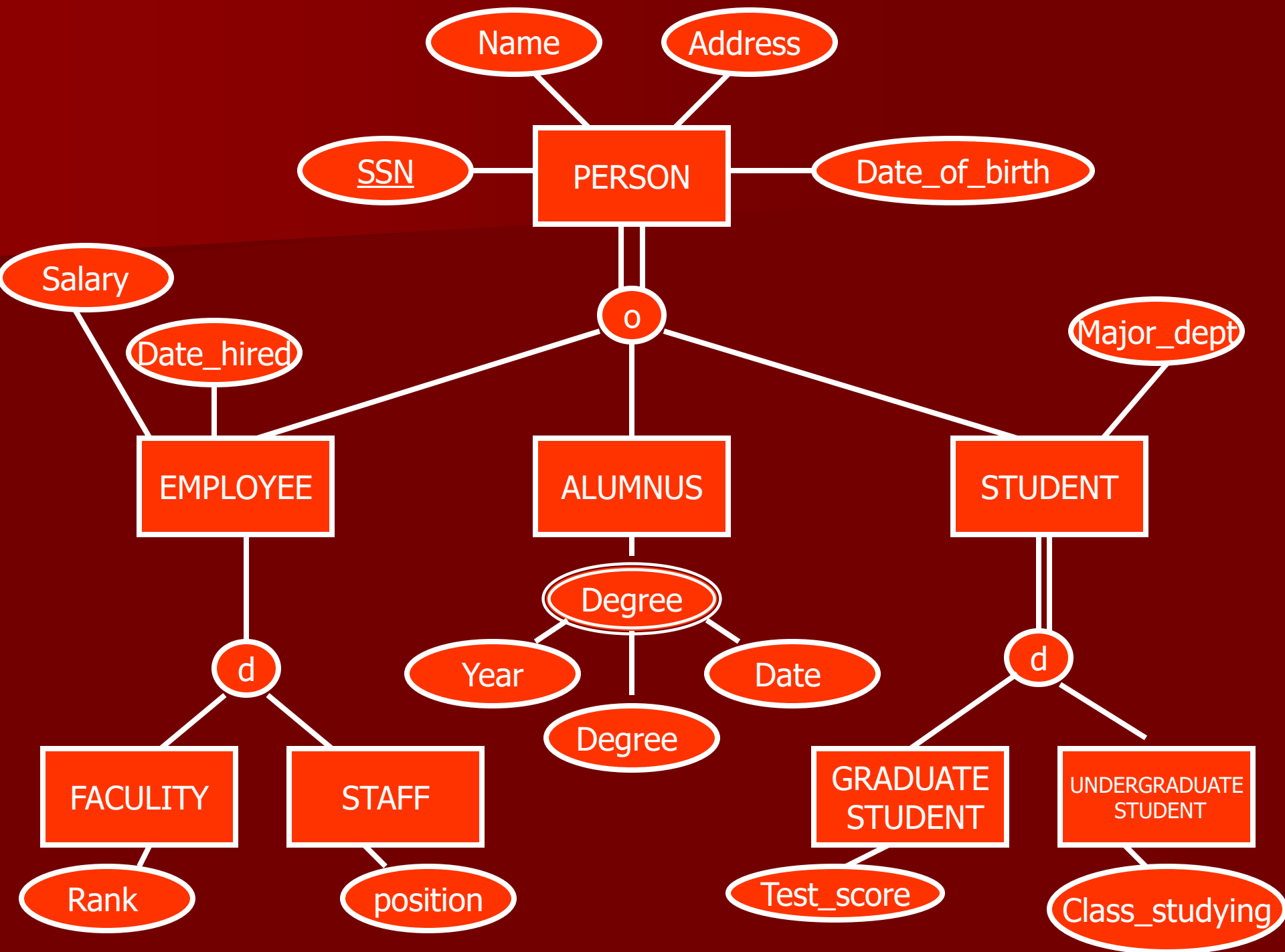




Supertype/Subtype Hierarchy

a hierarchal arrangement of Supertypes and subtype where each subtype has only one Supertype .

- **Attribute in the root** are for all its subtypes, also the subtype if it has Supertype attributes. They will be to all the subtypes.
- **Subtype inherit** all the attributes in the Supertype connected directly (or indirectly) with it .



Some Solved Examples about ER-Model & EER-Model:

- Example(1): Draw the ER-Model for a "COMPANY" which has the attributes (CName, CType, CId, CAddress, CProduct_name ,CAgent) that have Two relations, the first one is (Purchasing) with "MATERIAL" which has the attributes (MName, MSupplier,MMan_Date MExp_Date, MExp_time ,MUnit_Price).

The second relation is (Marketing) with

- "PRODUCT" which has the attributes(PName ,PId , PUnit_Price,PUsage).
- Note that there is an attribute Marketing_date applied on the relationship (Marketing)

Solution :

A: There are three entity types (COMPANY ,
MATERIAL ,PRODUCT)

The attributes for COMPANY are : CName, CType,
CId, CAddress, CProduct_name ,CAgent

1. CAddress is a composed attribute, at least
(Buildind_no and Street_no)

2. The COMPANY has many Agents , so CAgent is a
multivalued attribute.

3.CId is the primary key for entity type
"COMPANY"

The attributes for MATERIAL are:(MName, MSupplier, MMan_Date, MExp_Date, MExp_time, MUnit_Price)

The MSupplier is a multivalued attribute since we can have more than one supplier for the MATERIAL.

MExp_time is calculated from (MMan_date – Mexp_Date), so it is derived attribute.

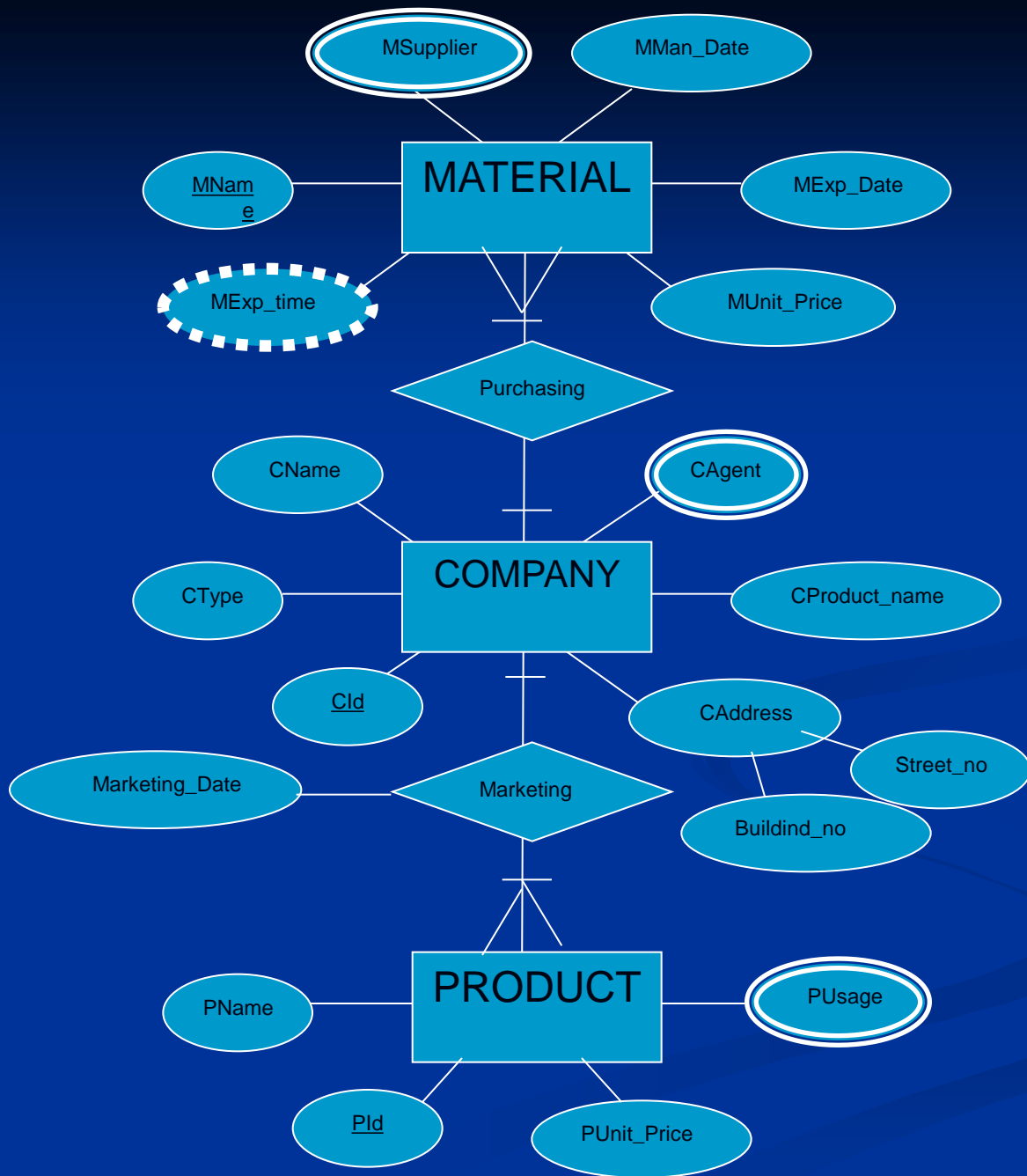
MName is the primary key for material

The attributes for PRODUCT are (PName ,PIId , PUnit_Price,PUsages)

1. We can expect there are many usages for one product , so is is a multivalued attribute.

2.the primary key for the product is PIId.

- B: there are two relations (Purchase & Marketing). Marketing has an attribute (Marketing_Date), the relation from COMPANY to MATERIAL is one-to-many, and from COMPANY TO PRODUCT is also one-to-many, Since the COMPANY can buy many MATERIALs , and sell many PRODUCTS, all of them are mandatory because the COMPANY in this example should buy MATERIAL to produce a PRODUCTS, and the all the relations are binary.



Example (2):

Suppose you have a Mathematical **PROBLEM** to solve, you need **VARIABLEs** to use, and **OPERATORS**. How can you represent that in ER-Diagram?

If you know that the attributes for **PROBLEM** (Problem_No, Problem_Degree, Problem_body).

VARIABLE (Variable_Name, VData_Type).

OPERATOR are (Operator_Symbol, Operator_Operands).

The relation among the Three entity types is "Solve" which have the attribute (No_of_Variables)

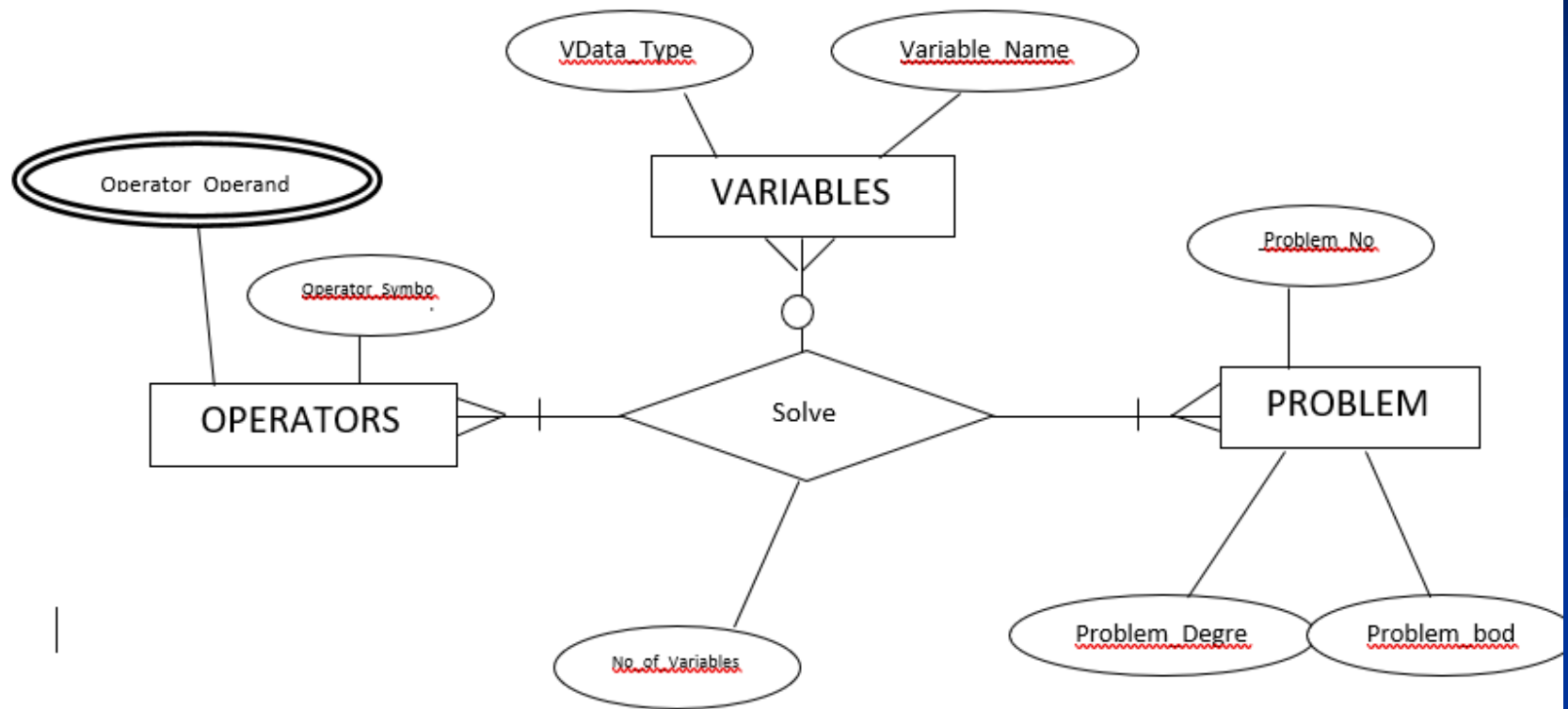
The Solution:

A: we have three entity types: **PROBLEM**, **VARIABLE**, and **OPERATOR**

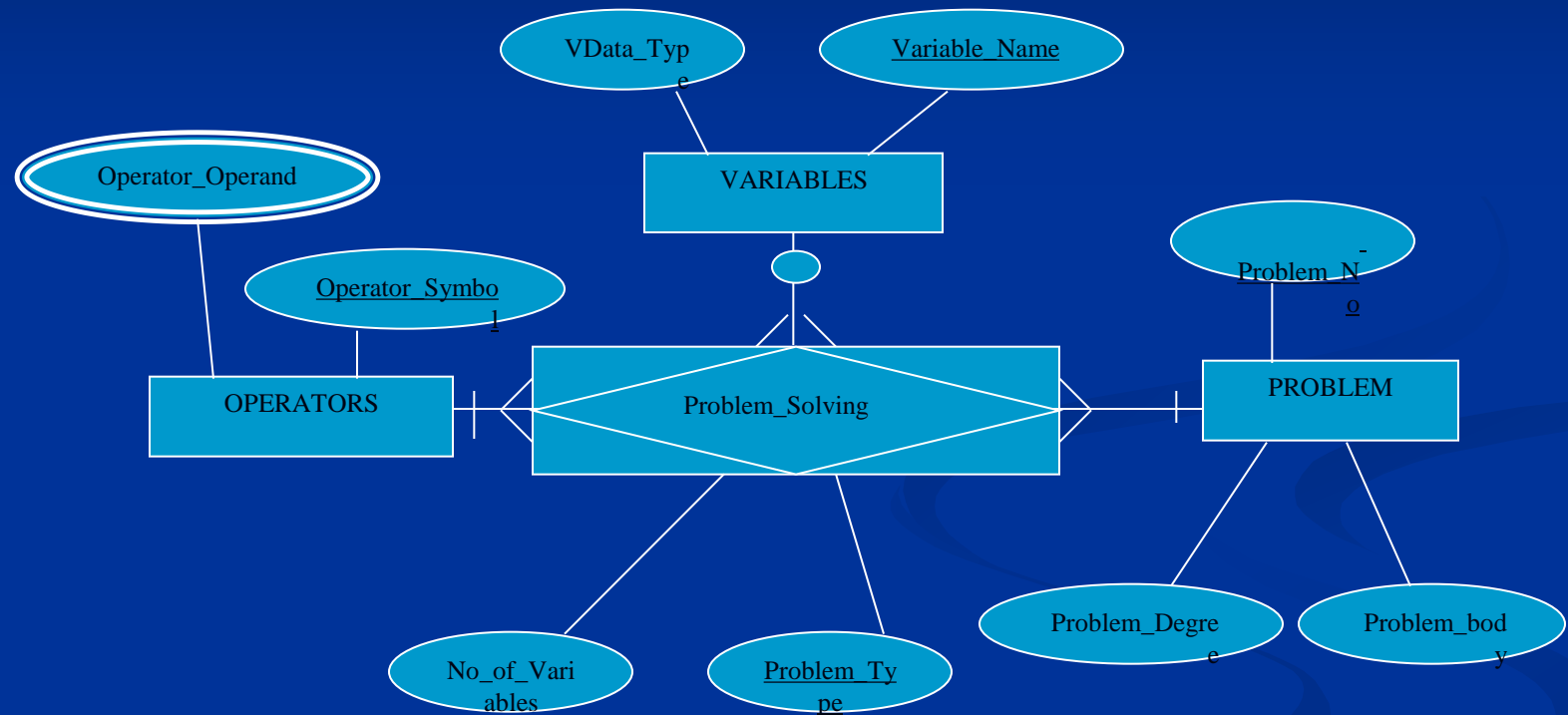
1. For the **PROBLEM**, **Problem_no** is the primary key.
2. For the **VARIABLE** **Variable_Name** is the primary key, and **Operator_operand** may have more than one so it is a multivalued attribute
3. For the **OPERATOR** **Operator_Symbol** is the primary key.

B: We have one relationship (**Solve**)

Here we have a ternary relationship, all of them are many to many, mandatory for **OPERATOR** and **PROBLEM**, optional for **VARIABLE**, and the diagram as follows:



Since we can Add a new attribute to the Relationship Problem_Name which is the primary key, we can get an associative entity (**PROBLEM_SOLVING**) as follows :



Example(3) : if you have a TOYS shop , which sell Dolls , Robots and Childs Guns ,could you represent them as separated entities? Merge them in one general entity type. Then make a relation ship between the child who buying the toy and the shop. Also, make a relation between the shop and the main store which supply the store by toys. Use EER-Diagram to represent your model

The solution:

1. We can recognize three entity types for the toys (DOLLS , ROBOTS, GUNS) and three other entities SHOP , CHILD and MAIN_SORE.

2. The attributes for :

The DOLL are(Name,Unit_Price,
Serial_No,Material,Size,Age)

The ROBOTS are (Name Unit_Price,
Serial_No,Material,Size Age,No_of_batteries)

The GUN are (Name Unit_Price, Serial_No,Material,Size
Age,No_of_Bullets)

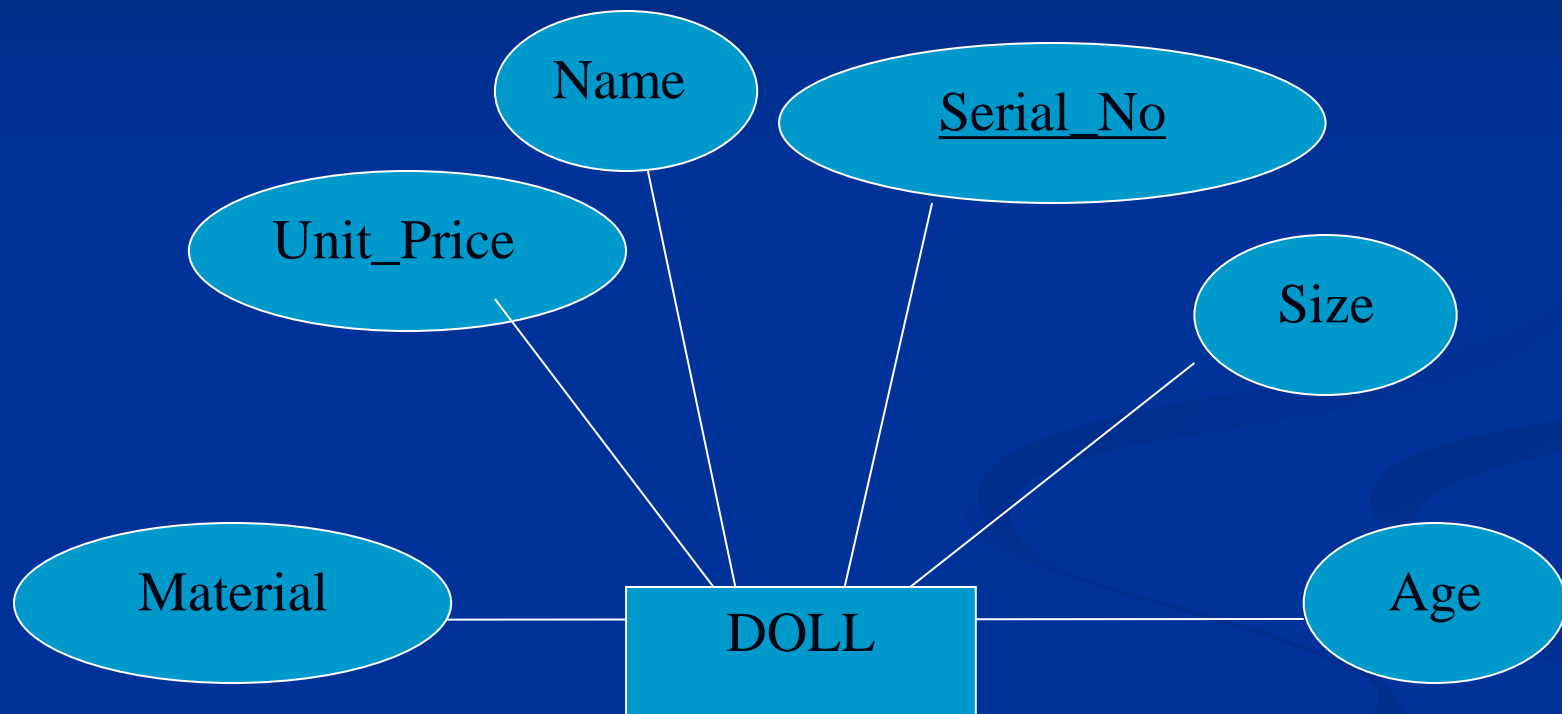
The SHOP(SName,SAddres,SOwner,SSupplier)

The CHILD are(CName,CBirth,CAge)

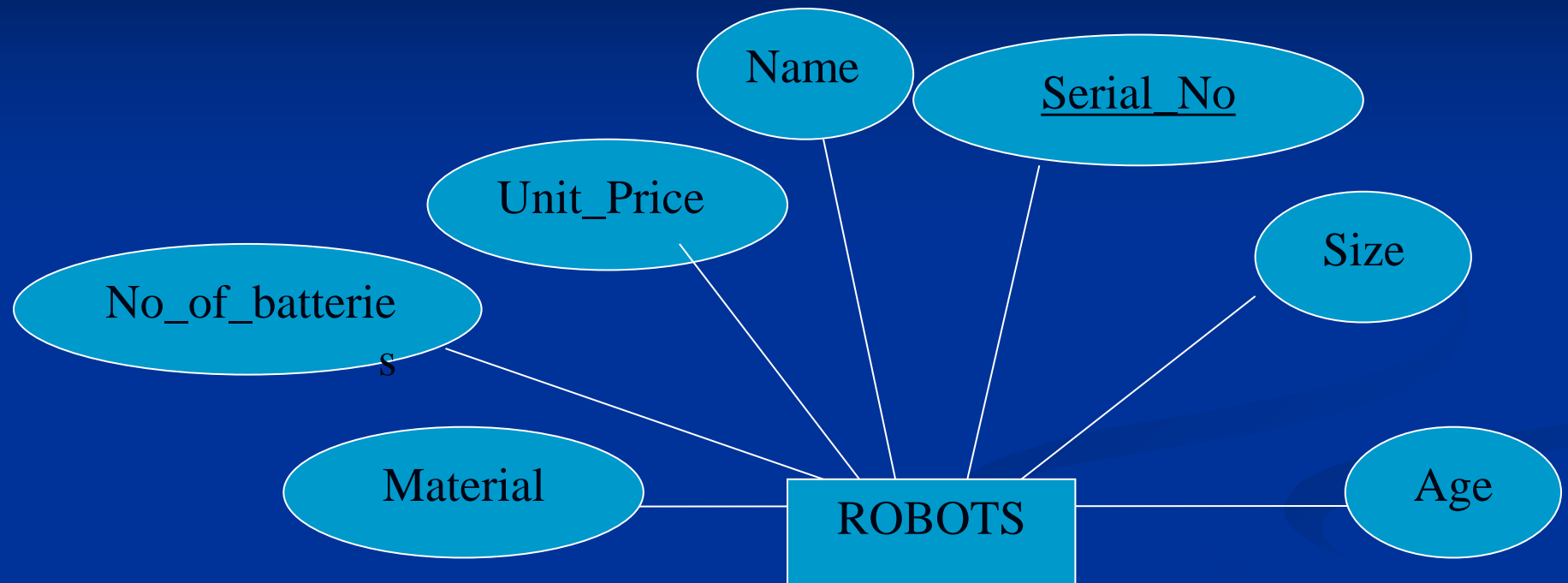
The MAIN_STORE are(MSName,Agent ,MSAddress)

- 4. The attributes:
 - Material, SOwner,SSupplier, Agent are multivalued
 - Cage is derived
 - SAddres, ,MSAddress are composed
 - Serial_no SName, CName , MSName are primary keys
- 5. The relations are buying between the CHILD and the TOYS have one attribute "Cost", Between SHOP and TOY is Contains. Between SHOP and MAIN_STORE is Supplies having one attribute "Bill" which is composed of (Total_Cost and Date)

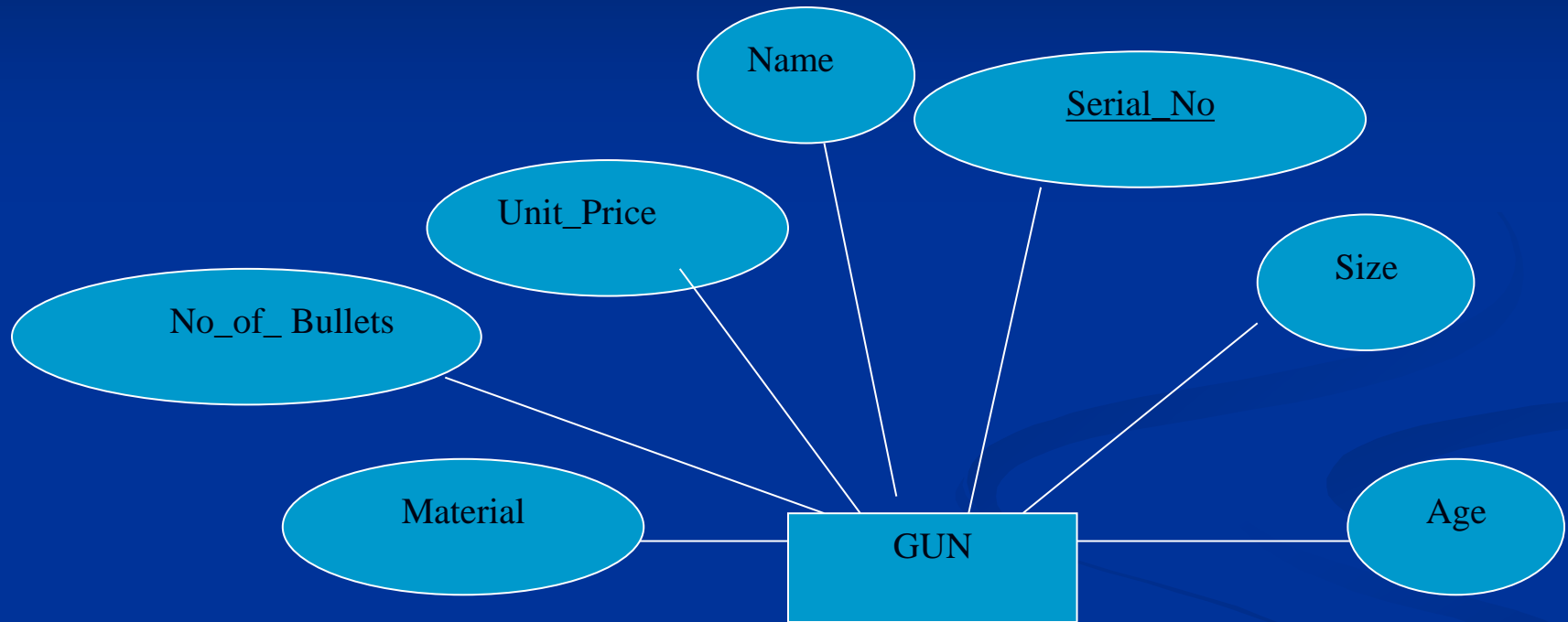
For the DOLL the diagram is:



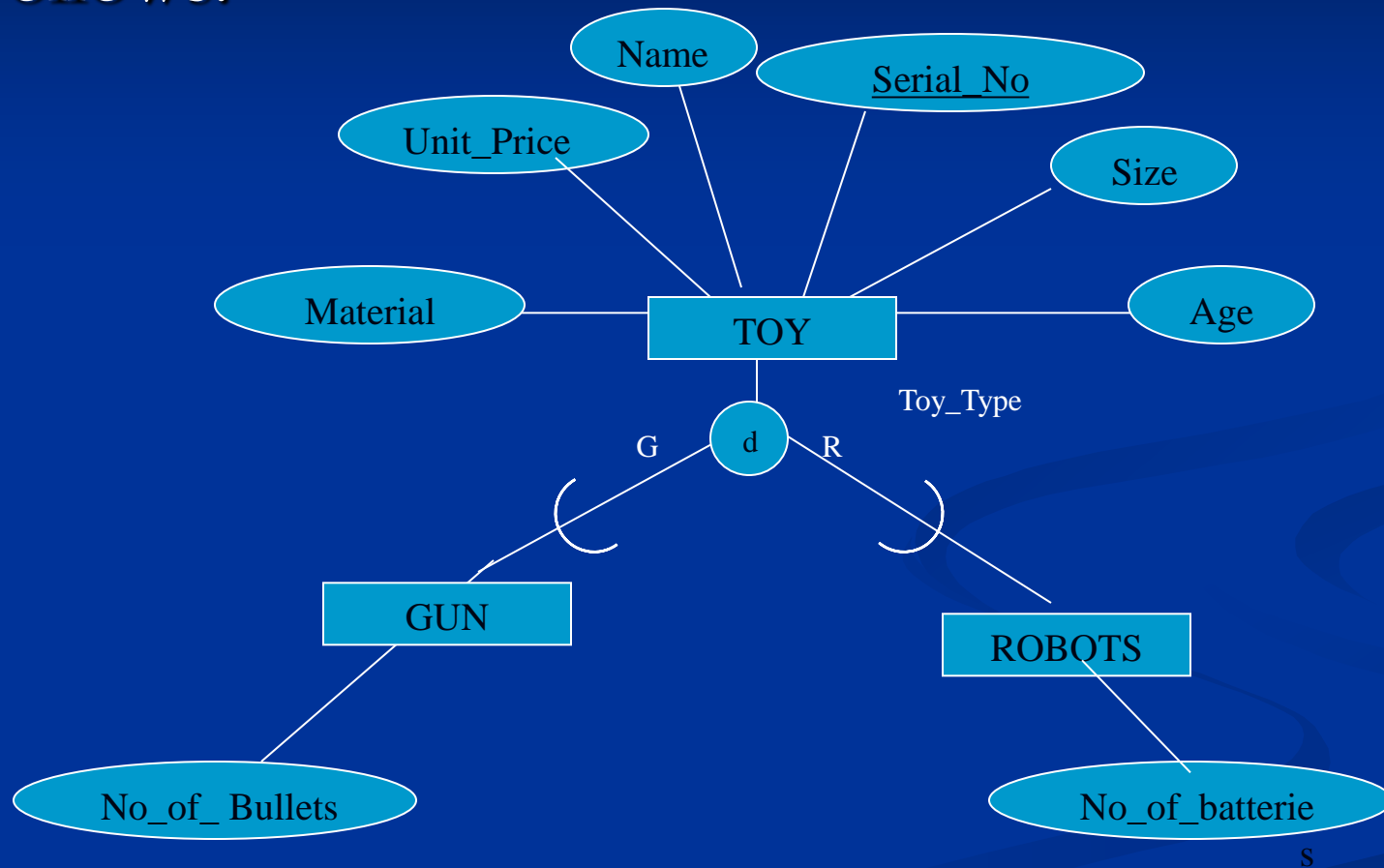
And for the ROBOTS



So for the GUNS :



- By using Generalization we can setup a super entity type TOY has two subtypes ROBOTS and GUN as Follows:



- Note that there is no mention for DOLLS because its attributes are the general attributes for the super entity type TOY. Also we have a partial specialization because the toy may be a doll and do not need to be a subtype, and disjoint rule since the toy could not be a Robot or a gun in the same time.

