

5 Stack

Last-In-First-Out (LIFO)



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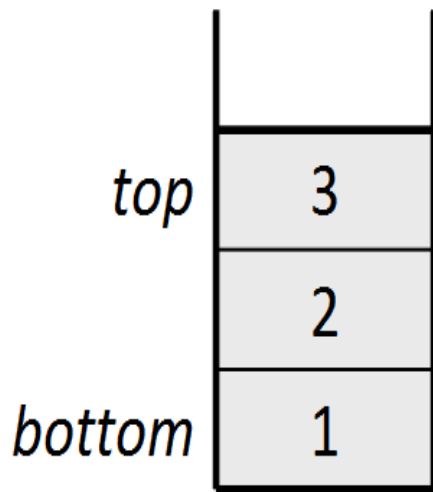
Stack



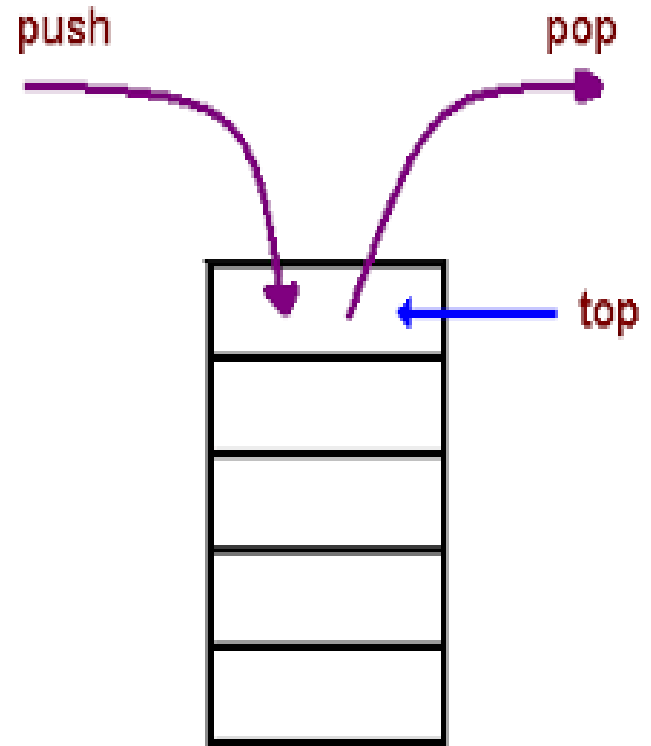
- **Stack:** A collection based on the principle of adding elements and retrieving them in the opposite order.
- –Last-In, First-Out ("LIFO")
- –Elements are stored in order of insertion.
- –Client can only add/remove/examine the last element added (the "top").
- basic stack operations:
- **push:** Add an element to the top.
- **pop:** Remove the top element.
- **peek:** Examine the top element.

Stack

push → pop, peek



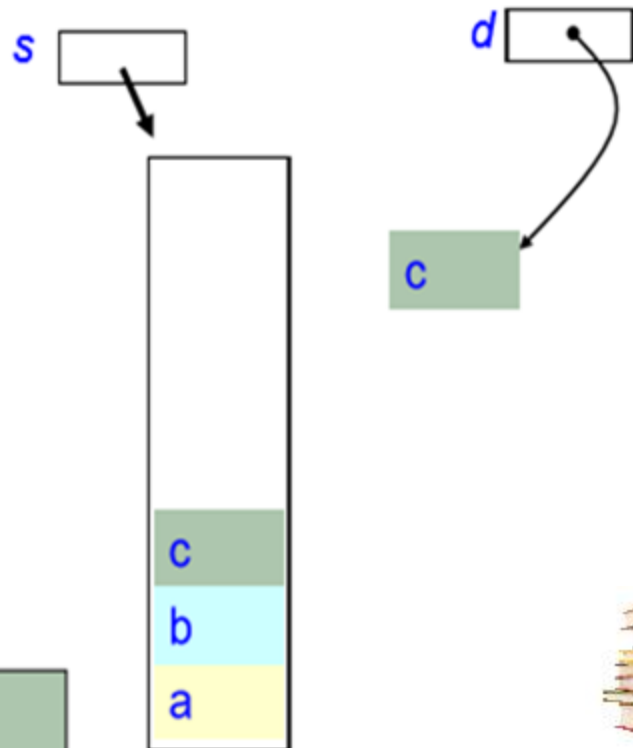
stack



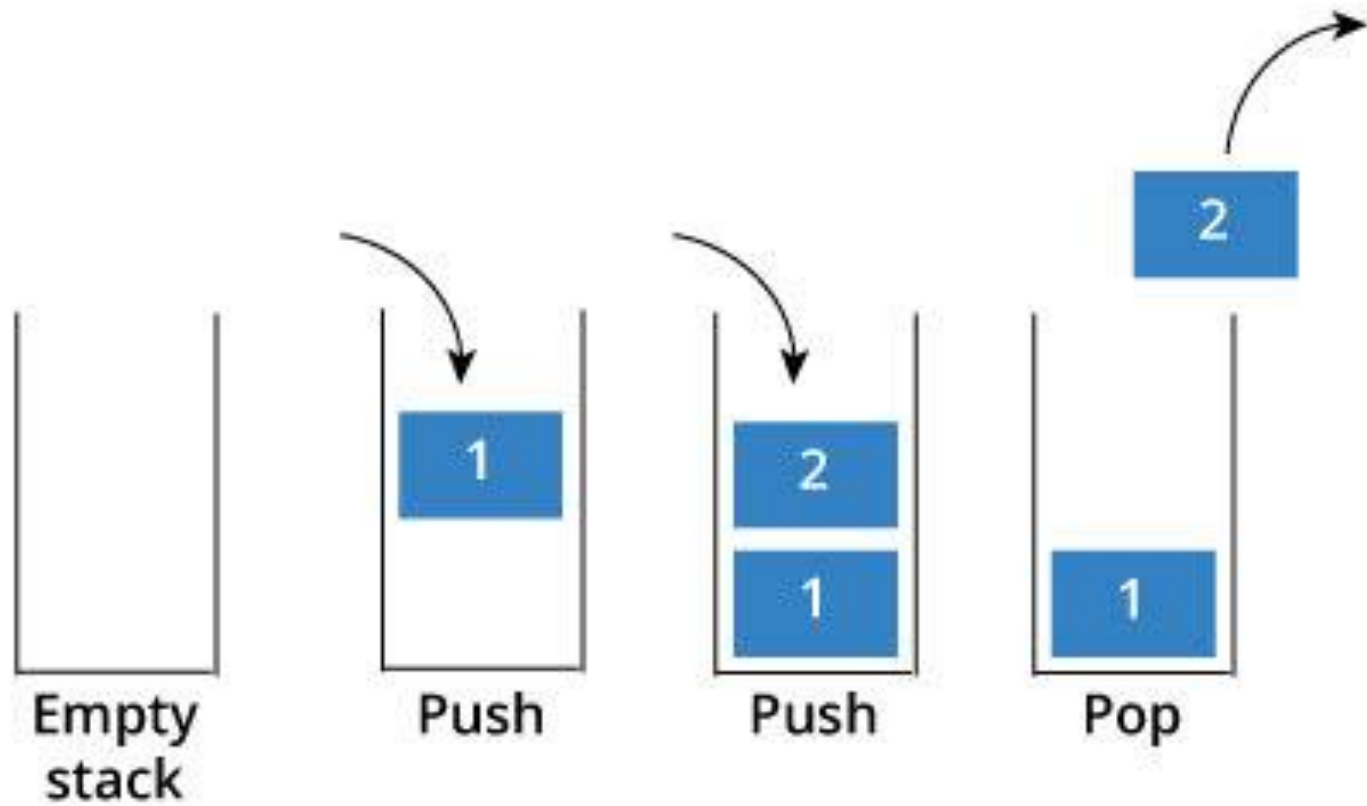
Stack: Usage

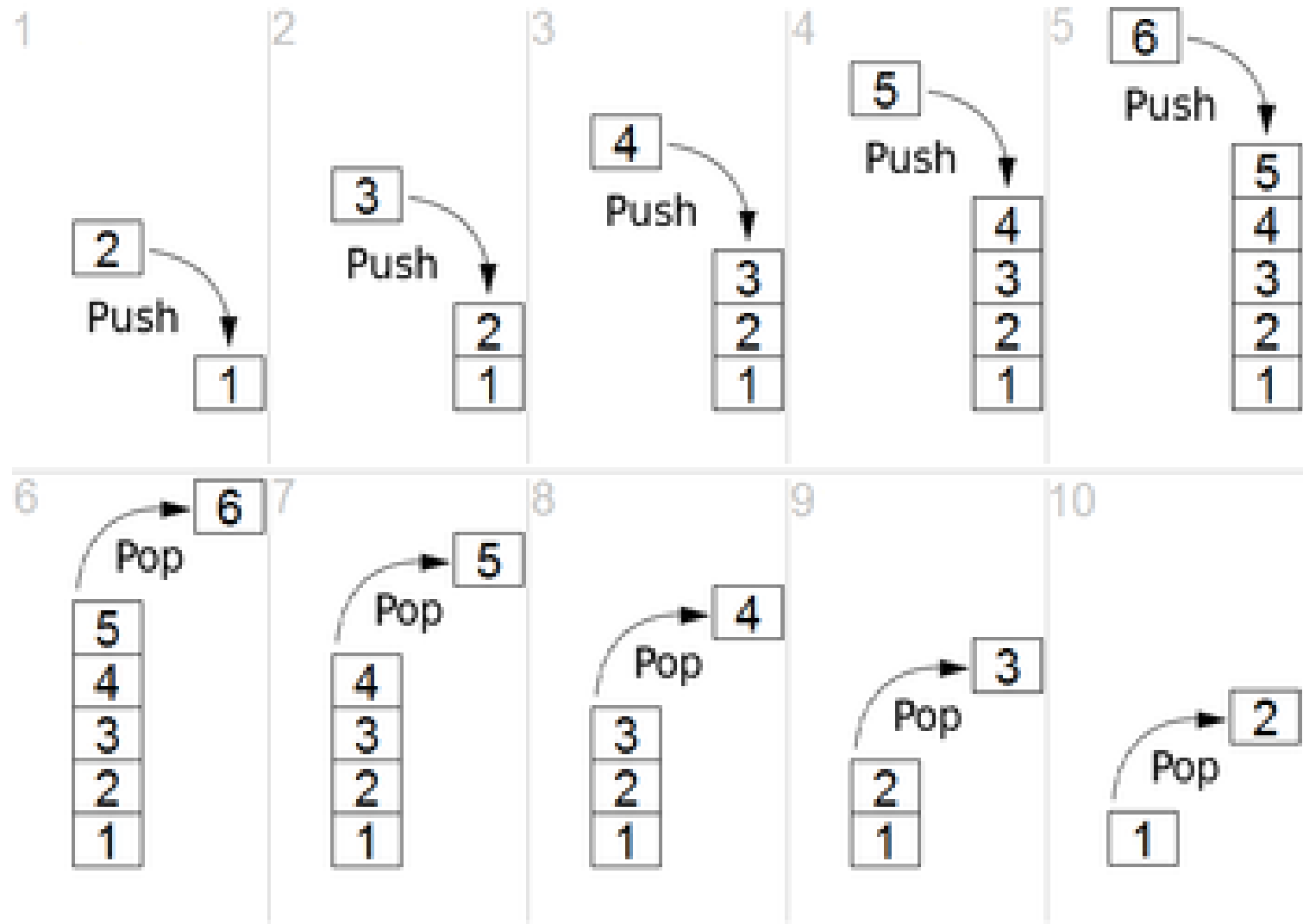
→ `Stack s = new Stack();`
→ `s.push ("a");`
→ `s.push ("b");`
→ `s.push ("c");`
→ `d = s.peak ();`
→ `s.pop ();`
→ `s.push ("e");`
→ `s.pop ();`

To be accurate, it is the references to
"a", "b", "c", ..., being pushed or popped.



Example





Stack



1 Stack ADT: Uses

- ❑ Calling a function
 - Before the call, the state of computation is saved on the **stack** so that we will know where to resume
- ❑ Recursion
- ❑ Matching parentheses
- ❑ Evaluating arithmetic expressions (e.g. $a + b - c$) :
 - **postfix calculation**
 - **Infix to postfix conversion**

Stack in Python

- In Python, a stack is implemented using a list object.
- To push an item in the stack, use the list function ***append*** `list.append(item)`
- To pop an item in the stack, use the list function ***pop*** `list.pop()`
- To get the top most item in the stack, write `list[-1]`
- The following illustration explains the concept:

push => list.append(1)
peek => list[-1] => 1

push => list.append(2)
peek => list[-1] => 2

Stack is empty

1 ← top

2 ← top
1



pop => list.pop()
peek => list[-1] => 1

pop => list.pop()
peek => list[-1] => 2

push => list.append(3)
peek => list[-1] => 3

1 ← top

2 ← top
1

3 ← top
2
1

Stack Implementation in Python

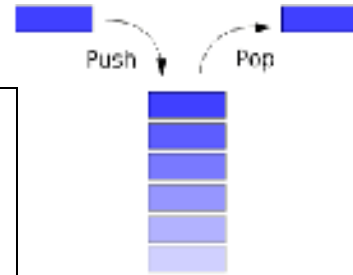
```
class Stack_class
```

```
def __ini__(self, size):
```

```
    self.stack = []
```

```
    self.size = size
```

Push & Pop Methods



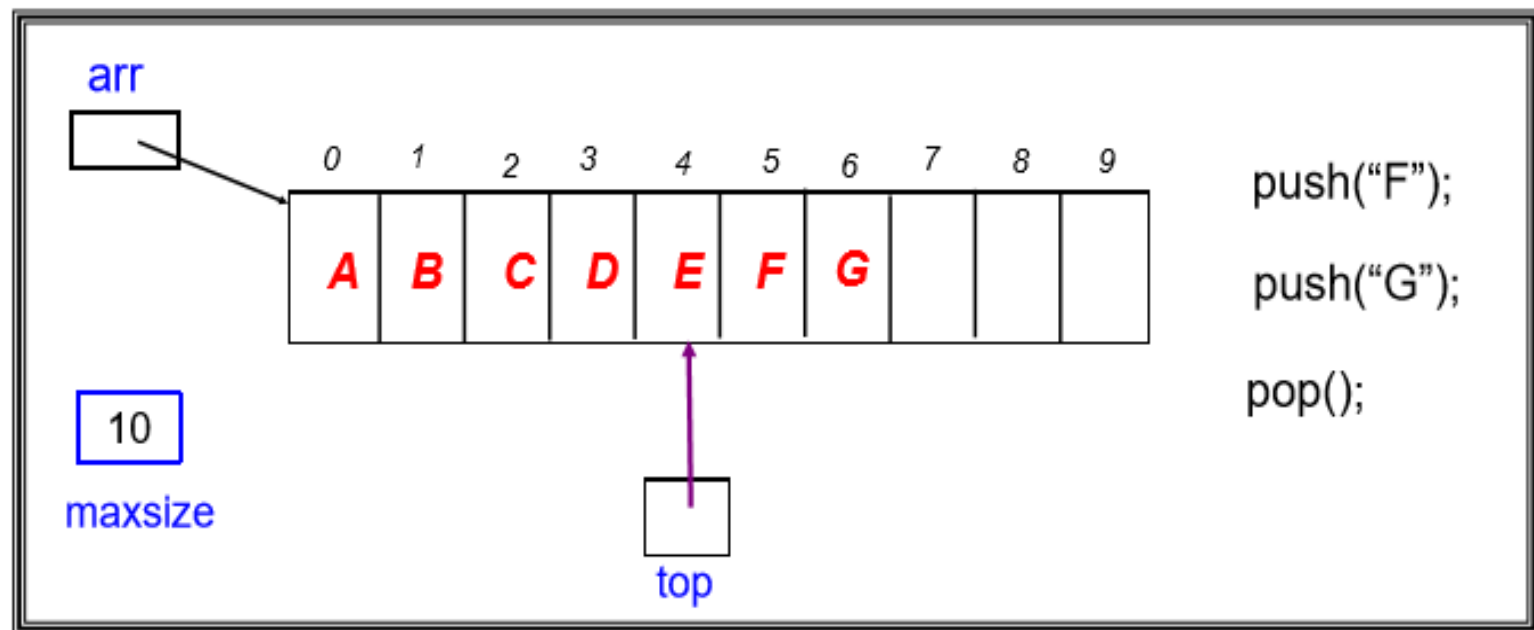
```
# The push method add an item to the stack
def push(self, item):
    if len(self.stack) == self.size:
        print("Stack is full!!")
    else:
        self.stack.append(item)
        print('stack size is: ', len(self.stack))
```

```
# The pop method delete an item from the stack
def pop(self):
    if self.stack == []:
        print("Stack is empty!")
        result = -1
    else:
        result = self.stack.pop()
    return result
```

2 Stack Implementation: Array (1/4)

- Use an Array with a **top** index pointer

StackArr



3- **Application 1: Bracket Matching (1/2)**

- Ensures that pairs of brackets are properly matched

An example:

`{a, (b+f[4])*3, d+f[5]}`



Incorrect examples:

`(. .) . .)`

// too many close brackets

`(. . (. .)`

// too many open brackets

`[. . (. .] . .)`

// mismatched brackets



3- Application 1: Bracket Matching (2/2)

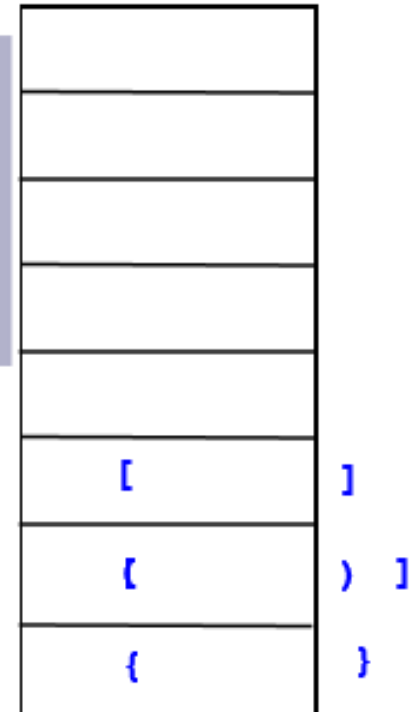
```
create empty stack
for every char read
{
  if open bracket then
    push onto stack
  if close bracket, then
    pop from the stack
    if doesn't match or underflow then flag error
}
if stack is not empty then flag error
```

Q: What type of error does the last line test for?

A: too many closing brackets
B: too many opening brackets
C: bracket mismatch

Example

{ a - (b + f [4]) * 3 * d + f [5] }



Stack