

Composite Transformations

Any sequence of transformations can be represented as a composite transformation matrix by calculating the product of the individual transformation matrices. Forming products of transformation matrices is usually referred to as a concatenation, or composition, of matrices.

Translations

Two **successive translations** of an object can be carried out by first concatenating the translation matrices, then applying the composite matrix to the coordinate points. Specifying the two successive translation distances as (T_{x1}, T_{y1}) and (T_{x2}, T_{y2}) , we calculate the composite matrix as:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ T_{x1} & T_{y1} & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ T_{x2} & T_{y2} & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ T_{x1} + T_{x2} & T_{y1} + T_{y2} & 1 \end{bmatrix}$$

which demonstrates that two successive translations are additive. So the above equation can be written as:

$$T(T_{x1}, T_{y1}) \cdot T(T_{x2}, T_{y2}) = T(T_{x1} + T_{x2}, T_{y1} + T_{y2})$$

The transformation of coordinate points for a composite translation is then expressed in matrix form as:

$$P' = P \cdot T(T_{x1} + T_{x2}, T_{y1} + T_{y2})$$

Scalings

Concatenating transformation matrices for two **successive scaling** operations produces the following composite scaling matrix:

$$S(S_{x1}, S_{y1}) \cdot S(S_{x2}, S_{y2}) = S(S_{x1} \cdot S_{x2}, S_{y1} \cdot S_{y2})$$

The resulting matrix in this case indicates that successive scaling operations are multiplicative. That is, if we were to triple the size of an object twice in succession, the final size would be nine times that of the original. We can apply two successive scaling transformations on one object as follows. Suppose we say magnify the object 2 times then magnify it 3 times. It is equivalent to saying magnify the object 6 times.

$$P' = \begin{bmatrix} sx2 & 0 & 0 \\ 0 & sy2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} sx1 & 0 & 0 \\ 0 & sy1 & 0 \\ 0 & 0 & 1 \end{bmatrix} P$$

$$P' = \begin{bmatrix} sx2.sx1 & 0 & 0 \\ 0 & sy2.sy1 & 0 \\ 0 & 0 & 1 \end{bmatrix} P$$