

80X86 Addressing Modes



The general format for an assembly language statement is

 LABEL: INSTRUCTION ; COMMENT

An example of a complete assembly language statement is

 Start: MOV AX,CX ; Copy CX into AX

address identifier (label)

Instruction

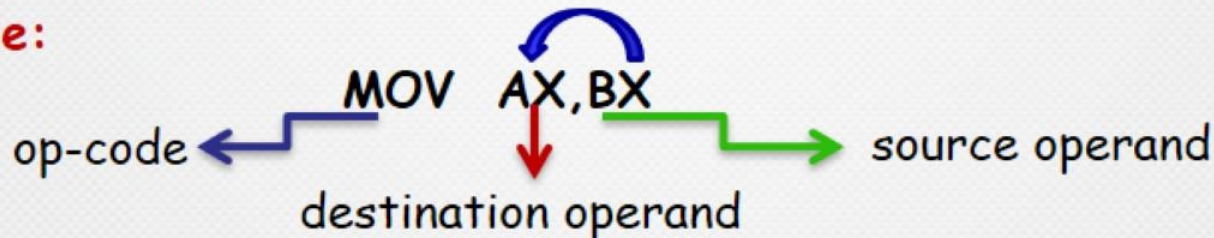
Comment

Operation Codes and Operand

Instructions are made up of two parts:

1. Operation Code or Op-Code specifies the operation to be performed.
2. Operand identify source and destination of the data acted on by the op-code.

Example:



80X86 Addressing Modes



Addressing Mode: is the way in which MP can access operands.
80x86 provide a total of seven addressing modes:

1. Register
2. Immediate
3. Direct
4. Register Indirect
 - a. Based.
 - b. Index.
 - c. Based Index.
 - d. Base with Displacement.
 - e. Index with Displacement.
 - f. Base Index with Displacement.
5. Stack addressing mode.
6. String addressing mode.
7. Input output addressing mode.

1. Register addressing mode

- use of registers to hold the data to be manipulated
- Memory is not accessed when this addressing mode is executed
- therefore, it is relatively fast
- Example:
MOV BX, DX ;copy the contents of DX into BX
MOV ES, AX ;copy the contents of AX into ES
ADD AL, BH ;add the contents of BH to contents of AL
- **Source and destination registers must have the same size**

Example DL=6F , SI = 4000
MOV CL,DL
MOV BX,SI

CL= 6F
BX= 4000

2. Immediate addressing mode

- the source operand is a constant
- the operand comes immediately after the opcode
- For this reason, this addressing mode executes quickly
- Immediate addressing mode can be used to load information into any of the registers except the segment registers and flag registers.
- Ex:
 - MOV AX, 2550H ;move 2550H into AX
 - MOV CX, 625 ;load the decimal value 625 into CX
 - MOV BL, 40H ;load 40H into BL

Example 1

MOV AL,15

AL= 15

EX1:

```
MOV SI,F902
MOV BX,SI
MOV AL,BL
MOV DX,3F2
```

بعد التنفيذ الايعاز الاول

SI=F902

بعد تنفيذ الايعاز الثاني

BX=F902

بعد تنفيذ الايعاز الثالث

AL=02

بعد تنفيذ الايعاز الرابع

DX=03F2

2. Immediate addressing mode

Moving information to the segment registers

- the data must first be moved to a general-purpose register and then to the segment register.
- Example:
- MOV AX, 2550H
- MOV DS, AX
- ~~MOV DS, 0123H~~ ;illegal instruction!

Ex1: Define data segment at address 9000

:الحل

MOV DX,9000

MOV DS,DX

3. Direct addressing mode



- the data is in some memory location(s) and the address of the data in memory comes **immediately** after the instruction
- This address is the **offset** address
- Example
 - MOV DL, [2400] ;move contents of DS:2400H into DL
- the physical address is calculated by combining the contents of offset location 2400 with DS

Note the
brackets

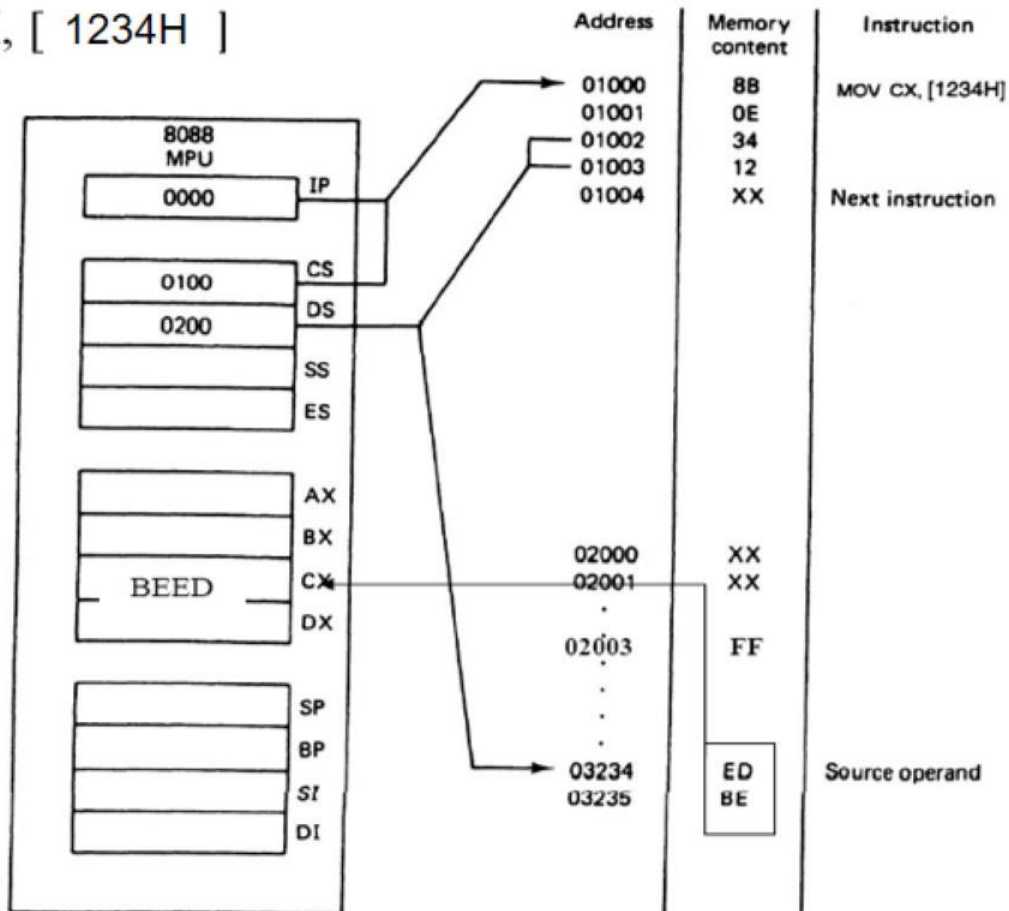
PA= segment Base : Direct offset address

$$PA = \left\{ \begin{matrix} CS \\ DS \\ SS \\ ES \end{matrix} \right\} : \{Direct\ offset\ address\}$$

Example



MOV CX, [1234H]



Examples

Example1:

Find the physical address of the memory location and its contents after the execution of the following, assuming that DS = 1512H.

MOV AL, 99H

→ Immediate addressing mode

MOV [3518], AL

→ Direct addressing mode

الحل :

AL= 99 بعد تنفيذ الايعاز الاول

الايعاز الثاني

PA= SEG.* 10 + OFFSET

= 1512*10 + 3518= 15120+3518=18638

18638

:
99
:

Examples



Example2: ASSUME THAT DS= F900

MOV DX, F205 →

Immediate addressing mode

MOV [2000],DX →

Direct addressing mode

MOV BH,[2000] →

Direct addressing mode

: الحل

تنفيذ الايعاز الثاني :

$Ph = DS * 10 + OFFSET$

$PH = F9000 + 2000 = FB000$

الايعار الثالث التنفيذ

$(DS:2000) \rightarrow BH$

$BH = 05$

LOGICAL ADDRESS

DS:2000

→ **FB000**

FB001

:
05
F2
: