Course Description - Computer applications 1

	1. Course Name:
	Computer Applications 1
	2. Course Code:
	COMA103
	3. Semester / Year:
	First semester (Autumn) / first stage / 2023-2024
	4. Description Preparation Date:
	1/8/2023
	5. Available Attendance Forms:
	personally
	6. Number of Credit Hours (Total) / Number of Units (Total)
	30 hours / 1.5 units
	7. Course administrator's name (mention all, if more than one name)
	Name: Omar Shamil Ahmed
	Email: <u>omarshamil@uom.edu.iq</u>
	8. Course Objectives
•	Enabling the student to become familiar with the computer, its components, and its uses in
	agricultural experiments.
•	Enabling the student to know and understand computer systems and programs used in
	analyzes of agricultural experiments.
•	Enabling the student to understand and realize modern digital technologies for various
	agricultural and scientific experiments.
•	Providing the student with the skills to deal with types of operating systems.
•	Enable the student to disassemble and assemble parts of fixed and laptop computers.
•	Enabling the student to use all data input and output devices used to improve agricultural
	production.
	9. Teaching and Learning Strategies
•	Interactive lecture
•	Brainstorming
•	Dialogue and discussion
•	Practical exercises
•	Self-learning and assigning tasks and reports
•	Self-learning and assigning tasks and reports

10. Course Structure						
Week	Hours	Required	equired Unit or subject		Evaluation	
		Learning	name		method	
		Outcomes				
1	2	a1: the student learns about the concept of computers and their role in the agricultural aspect	Introduction to computers and their importance in our daily lives The concept of computer systems and information technology	Interactive lecture, brainstorming, dialogue and discussion, assigning tasks and reporting	Evaluation of dialogue and discussion, quick questions, assignment of a report	
2	2	b1: the student organizes computers according to their features, characteristics, and capabilities	Types of Computers Classifications of private and public computers	Interactive lecture, brainstorming, dialogue and discussion	Quiz, written test, homework	
3	2	c1: the student connects the main parts of the motherboard, including the processor, memory, and buses	CPU components Computer Memory Primary Memory	Interactive lecture, brainstorming, dialogue and discussion, assigning tasks and reporting	Dialogue and discussion evaluation, quick questions, practical application	
4	2	a2: the student compares the main types of memory (ram, rom, and flash).	Main computer memory RAM, ROM, and flash memory	Interactive lecture, brainstorming, dialogue and discussion	Dialogue and discussion evaluation, Quiz, homework	
5	2	a3: the student is familiar with	Secondary computer	Interactive lecture,	Dialogue and	

		41		land at the second	d:
		the most	memory / Part	brainstorming,	discussion
		important	One	dialogue and	evaluation,
		characteristics	Internal, static	discussion +	quick
		of stationary	and external	scientific visit	questions,
		disks	hard disks		Semester
		compared to			exam 1
		hard disks and			
	2	external disks	Constant douter	In the set of the set	Dialamaa
6	2	b2: the student	Secondary	Interactive	Dialogue
		documents the	computer	lecture,	and
		types of	memory / Part	brainstorming,	discussion
		optical discs	Two	dialogue and	evaluation,
		and the	Optical discs	discussion,	Quiz,
		advantages of	and cloud	assigning tasks	homework
-	2	each type	storage	and reporting	
7	2	d1: the student	Computer input	Interactive	Dialogue
		analyzes the	units	lecture,	and
		input units in	Types of code	brainstorming,	discussion
		the computer	readers	dialogue and	evaluation,
		to employ	Audio and	discussion	quick
		them in	visual input		questions,
		supporting the	units		practical
		agricultural			application
		field		.	
8	2	d2: the student	Computer	Interactive	Quiz,
		employs	output units	lecture,	written test,
		computer	Image, audio	brainstorming,	homework
		output	and text display	dialogue and	
		techniques to	units	discussion	
		display			
		agricultural			
		data and			
		results	TTI	T. A. A.	
9	2	c2: the student	The concept of	Interactive	Dialogue
		chooses the	software and its	lecture,	and
		best	types	brainstorming,	discussion
		application	Systems	dialogue and	evaluation,
		software to	software and	discussion,	quick
		support work	application	assigning tasks	questions,
		in the	software	and reporting	practical
					application

		agricultural field			
10	2	a4: the student learns about the windows operating system and how to benefit from it	Windows operating system Desktop shortcut menu and PC icon	Interactive lecture, brainstorming, dialogue and discussion + scientific visit	Dialogue and discussion evaluation, semester exam 2, homework
11	2	a5: the student sorts the available choices into the desktop and pc shortcut menus	Shortlists Lists of folders and files	Interactive lecture, brainstorming, dialogue and discussion	Dialogue and discussion evaluation, quick questions, practical application
12	2	b3: the student extracts the important abbreviations included in the time, date, and language settings	Taskbar Part 1 Time, date and language settings	Interactive lecture, brainstorming, dialogue and discussion	Quiz, written test, homework
13	2	b4: the student determines the options available to ensure protection while the computer is connected to the network	Taskbar Part Two Communication and security settings	Interactive lecture, brainstorming, dialogue and discussion, assigning tasks and reporting	Evaluation of dialogue and discussion, quick questions, assignment of a report
14	2	c3: the student analyzes the research methods available on the computer	Taskbar menus and shortcuts Part 1 Search menus and design windows	Interactive lecture, brainstorming, dialogue and discussion	Dialogue and discussion evaluation, Quiz, homework

		and uses them in designing reports					
15	2	a6: the student classifies incoming notifications according to their source from the network, security, and applications	and	bar menus shortcuts Part 2 ication lists	lec brains dialog	ractive cture, torming, gue and ussion	Dialogue and discussion evaluation, quick questions
11.	Course	Evaluation					
Seq.	Evaluat	ion methods	Eval	uation date (w	eek)	Degree	Relative weight %
1	Report 1		Week 1		1	1	
	Report 2		Week 13		1	1	
	Quiz 1		Week 2		2	2	
	Quiz 2		Week 4		2	2	
	Quiz 3		Week 6		2	2	
	Quiz 4		Week 8 Week 12		2	2	
	Quiz 5					2	2
	Quiz 6	1 11 11 4	Wee			2	2
		l application 1	Week 3 Week 7		1.5	1.5	
		l application 2			1.5	1.5	
		l application 3	Week 9 Week 11		1.5 1.5	1.5	
	**			Week 5		1.5	<u> </u>
				Week 10		10	10
				k 15		60	60
				l semester exa	ms	100%	100%
		g and Teaching F					
Required textbooks (curricular books, if any The Lectures was prepared by computer lectures at the college based on several approved books							
Main references (sources)				 Fundamental ideas of computer science Resource usage of windows computer laboratories Defining computer program parts 			er science ows computer
Recom					Introduction to computers (computer basics),		
		als, reports…)		prepared by:	Abdullah	h Al-Shahran	i

Electronic References, Websites	 <u>https://www.dawliatraining.com/training-</u>
	packages-single/1025
	 <u>https://edu.gcfglobal.org/en/tr_ar-</u>
	misc/what-is-a-computer-/1/
	https://www.edraak.org/programs/course-
	v1:Edraak+ICDL1+2019SP/



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رئيس اللجنة العلمية

د. أركان محمد أمين صديق

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