



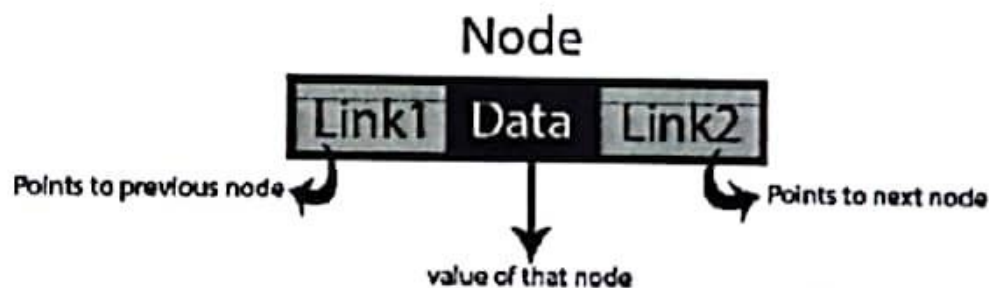
Double Linked List

What is Double Linked List?

In a single linked list, every node has link to its next node in the sequence. So, we can traverse from one node to other node only in one direction and we can not traverse back. We can solve this kind of problem by using double linked list. Double linked list can be defined as follows.

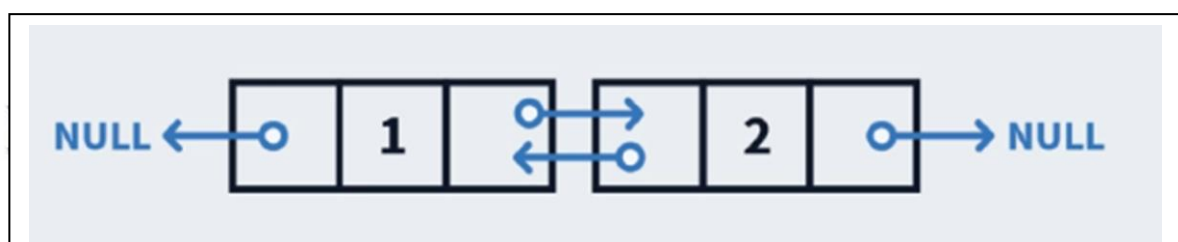
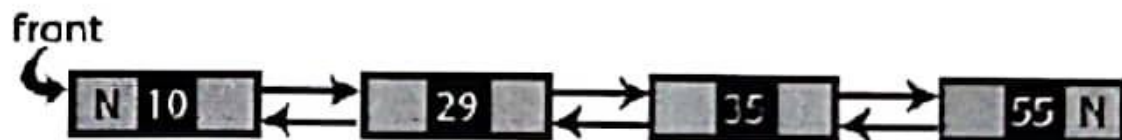
Double linked list is a sequence of elements in which every element has links to its previous element and next element in the sequence.

In double linked list, every node has link to its previous node and next node. So, we can traverse forward by using next field and can traverse backward by using previous field. Every node in a double linked list contains three fields and they are shown in the following figure...



Here, 'link1' field is used to store the address of the previous node in the sequence, 'link2' field is used to store the address of the next node in the sequence and 'data' field is used to store the actual value of that node.

Example



NOTE

- ☼ In double linked list, the first node must be always pointed by **head**.
- ☼ Always the previous field of the first node must be **NULL**.
- ☼ Always the next field of the last node must be **NULL**.

Operations

In a double linked list, we perform the following operations...

1. Insertion
2. Deletion
3. Display

Insertion

In a double linked list, the insertion operation can be performed in three ways as follows...

1. Inserting At Beginning of the list
2. Inserting At End of the list
3. Inserting At Specific location in the list

Inserting At Beginning of the list

We can use the following steps to insert a new node at beginning of the double linked list...

- **Step 1:** Create a **newNode** with given value and **newNode → previous** as **NULL**.
- **Step 2:** Check whether list is **Empty** (**head == NULL**)
- **Step 3:** If it is **Empty** then, assign **NULL** to **newNode → next** and **newNode** to **head**.
- **Step 4:** If it is **not Empty** then, assign **head** to **newNode → next** and **newNode** to **head**.

Inserting At End of the list

We can use the following steps to insert a new node at end of the double linked list...

- **Step 1:** Create a **newNode** with given value and **newNode → next** as **NULL**.
- **Step 2:** Check whether list is **Empty** (**head == NULL**)
- **Step 3:** If it is **Empty**, then assign **NULL** to **newNode → previous** and **newNode** to **head**.
- **Step 4:** If it is **not Empty**, then, define a node pointer **temp** and initialize with **head**.
- **Step 5:** Keep moving the **temp** to its next node until it reaches to the last node in the list (until **temp → next** is equal to **NULL**).

- **Step 6:** Assign **newNode** to **temp → next** and **temp** to **newNode → previous**.

Inserting At Specific location in the list (After a Node)

We can use the following steps to insert a new node after a node in the double linked list...

- **Step 1:** Create a **newNode** with given value.
- **Step 2:** Check whether list is **Empty** (**head == NULL**)
- **Step 3:** If it is **Empty** then, assign **NULL** to **newNode → previous** & **newNode → next** and **newNode** to **head**.
- **Step 4:** If it is **not Empty** then, define two node pointers **temp1** & **temp2** and initialize **temp1** with **head**.
- **Step 5:** Keep moving the **temp1** to its next node until it reaches to the node after which we want to insert the **newNode** (until **temp1 → data** is equal to **location**, here **location** is the node value after which we want to insert the **newNode**).
- **Step 6:** Every time check whether **temp1** is reached to the last node. If it is reached to the last node then display '**Given node is not found in the list!!! Insertion not possible!!!**' and terminate the function. Otherwise move the **temp1** to next node.
- **Step 7:** Assign **temp1 → next** to **temp2**, **newNode** to **temp1 → next**, **temp1** to **newNode → previous**, **temp2** to **newNode → next** and **newNode** to **temp2 → previous**.

Deletion

In a double linked list, the deletion operation can be performed in three ways as follows...

1. Deleting from Beginning of the list
2. Deleting from End of the list
3. Deleting a Specific Node

Deleting from Beginning of the list

We can use the following steps to delete a node from beginning of the double linked list...

- **Step 1:** Check whether list is **Empty** (**head == NULL**)
- **Step 2:** If it is **Empty** then, display '**List is Empty!!! Deletion is not possible**' and terminate the function.
- **Step 3:** If it is **not Empty** then, define a Node pointer '**temp**' and initialize with **head**.

- **Step 4:** Check whether list is having only one node ($\text{temp} \rightarrow \text{previous}$ is equal to $\text{temp} \rightarrow \text{next}$)
- **Step 5:** If it is **TRUE**, then set **head** to **NULL** and delete **temp** (Setting Empty list conditions)
- **Step 6:** If it is **FALSE**, then assign $\text{temp} \rightarrow \text{next}$ to **head**, **NULL** to $\text{head} \rightarrow \text{previous}$ and delete **temp**.

Deleting from End of the list

We can use the following steps to delete a node from end of the double linked list...

- **Step 1:** Check whether list is Empty ($\text{head} = \text{NULL}$)
- **Step 2:** If it is Empty, then display 'List is Empty!!! Deletion is not possible' and terminate the function.
- **Step 3:** If it is not Empty then, define a Node pointer '**temp**' and initialize with **head**.
- **Step 4:** Check whether list has only one Node ($\text{temp} \rightarrow \text{previous}$ and $\text{temp} \rightarrow \text{next}$ both are **NULL**)
- **Step 5:** If it is **TRUE**, then assign **NULL** to **head** and delete **temp**. And terminate from the function. (Setting Empty list condition)
- **Step 6:** If it is **FALSE**, then keep moving **temp** until it reaches to the last node in the list. (until $\text{temp} \rightarrow \text{next}$ is equal to **NULL**)
- **Step 7:** Assign **NULL** to $\text{temp} \rightarrow \text{previous} \rightarrow \text{next}$ and delete **temp**.

Deleting a Specific Node from the list

We can use the following steps to delete a specific node from the double linked list...

- **Step 1:** Check whether list is Empty ($\text{head} = \text{NULL}$)
- **Step 2:** If it is Empty then, display 'List is Empty!!! Deletion is not possible' and terminate the function.
- **Step 3:** If it is not Empty, then define a Node pointer '**temp**' and initialize with **head**.
- **Step 4:** Keep moving the **temp** until it reaches to the exact node to be deleted or to the last node.
- **Step 5:** If it is reached to the last node, then display 'Given node not found in the list! Deletion not possible!!!' and terminate the function.
- **Step 6:** If it is reached to the exact node which we want to delete, then check whether list is having only one node or not
- **Step 7:** If list has only one node and that is the node which is to be deleted then set **head** to **NULL** and delete **temp** ($\text{free}(\text{temp})$).
- **Step 8:** If list contains multiple nodes, then check whether **temp** is the first node in the list ($\text{temp} = \text{head}$).
- **Step 9:** If **temp** is the first node, then move the **head** to the next node ($\text{head} = \text{head} \rightarrow \text{next}$), set head of previous to **NULL** ($\text{head} \rightarrow \text{previous} = \text{NULL}$) and delete **temp**.
- **Step 10:** If **temp** is not the first node, then check whether it is the last node in the list ($\text{temp} \rightarrow \text{next} = \text{NULL}$).

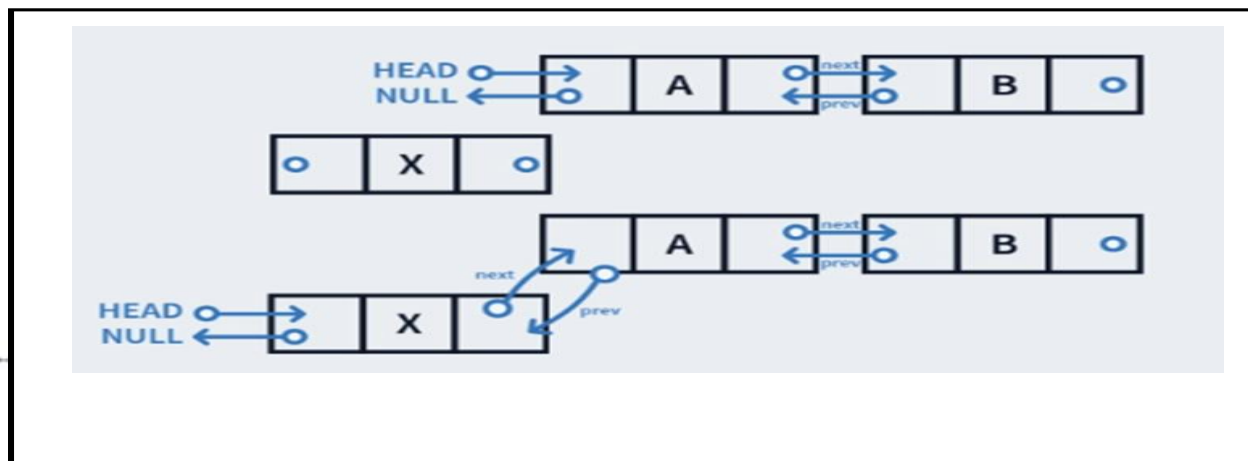
- Step 11: If temp is the last node then set temp of previous of next to NULL ($\text{temp} \rightarrow \text{previous} \rightarrow \text{next} = \text{NULL}$) and delete temp ($\text{free}(\text{temp})$).
- Step 12: If temp is not the first node and not the last node, then set temp of previous of next to temp of next ($\text{temp} \rightarrow \text{previous} \rightarrow \text{next} = \text{temp} \rightarrow \text{next}$), temp of next of previous to temp of previous ($\text{temp} \rightarrow \text{next} \rightarrow \text{previous} = \text{temp} \rightarrow \text{previous}$) and delete temp ($\text{free}(\text{temp})$).

Displaying a Double Linked List

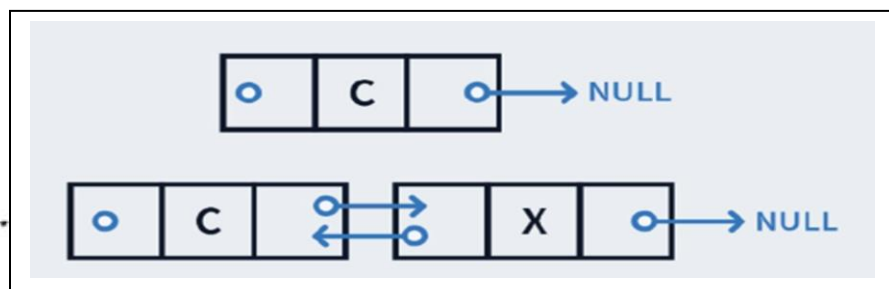
We can use the following steps to display the elements of a double linked list...

- Step 1: Check whether list is Empty ($\text{head} = \text{NULL}$)
- Step 2: If it is Empty, then display 'List is Empty!!!' and terminate the function.
- Step 3: If it is not Empty, then define a Node pointer 'temp' and initialize with head.
- Step 4: Display 'NULL <== '.
- Step 5: Keep displaying $\text{temp} \rightarrow \text{data}$ with an arrow (<==>) until temp reaches to the last node
- Step 6: Finally, display $\text{temp} \rightarrow \text{data}$ with arrow pointing to NULL ($\text{temp} \rightarrow \text{data} \rightarrow \text{NULL}$).

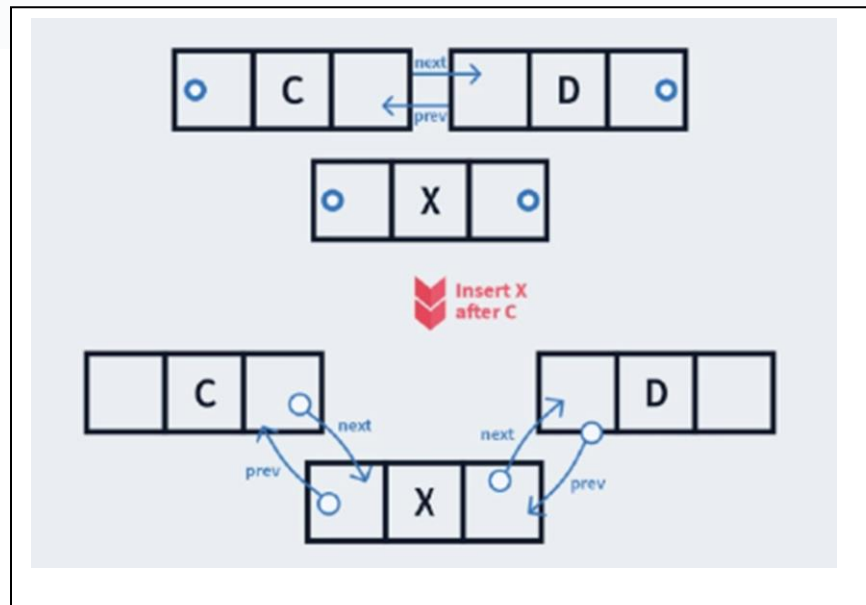
Insert at Beginning (First) in DLL



Insert at End in DLL



Insert After a Node in DLL



Delete any Given Node in DLL

