

state:=1;
ch:=next input character;

While not Accept[state] and not error(state) do

newstate := T[state,ch];

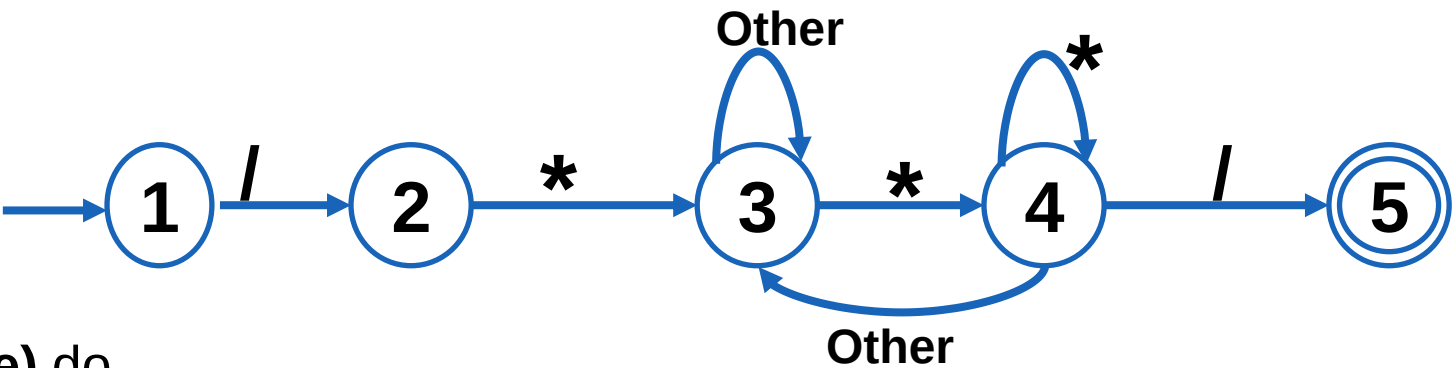
if Advance[state,ch] **then**

ch:= next input char;

state:=newstate;

end while;

if Accept[state] **then** accept;



The transition table for C comments

state \ Input char	Input char				accepting
	/	*	other		
1	2				no
2		3			no
3	3	4	3		no
4	5	4	3		no
5					yes