

Course Description Form

Course Description

This course description provides a concise summary of the main features of the course and the learning outcomes expected of students, demonstrating whether the course has made the most of the available learning opportunities. It must be linked to the program description.

1-Educational institution	Faculty of Physical Education and Sports Sciences
2-Scientific Department / Center	Branch of Sport Sciences
3-Course Name/Code	Computer / Second Stage SESS25G2091 SESS25F2091
4-Available attendance forms	practical
5-Semester/year	2024-2025
6-Number of study hours (total)	1 hour per week
7-Date this description was prepared	2024 - 2025
8-Course objectives:	

9–Course outcomes, teaching, learning and assessment methods:

A– Cognitive objectives

A-1 At the end of the course, students should be able to define (computer, computer system) Windows, office applications – Word and PowerPoint, and the concept of using modern technology in the sports field)

A-2. At the end of the course, students should be able to know the minimum computer applications that must be used by the educator.

A-3. At the end of the course, students should be able to identify the difference between a computer system and its applications.

A-4. At the end of the course, students will be able to understand and comprehend the importance of learning computers and their applications in order to raise the level of education as a supporting subject for the rest of the academic subjects, in addition to using computer applications in the field of educational administration and scientific research.

B – Course specific skill objectives

for-1. At the end of the course, students will be able to use Microsoft Windows 10.

for-2. At the end of the course, students should be able to manage and organize their files.

for-3. At the end of the course, students will be able to install applications.

for-4. At the end of the course, students will be able to use the cloud.

for-5. At the end of the course, students should be able to use Microsoft Office applications.

Word 2019.

for-6. At the end of the course, students will be able to use Microsoft Office PowerPoint 2019.

Teaching and learning methods:

1– Lecture method

2– Group learning method

3– Blended learning method

4– E-learning method

Evaluation methods:

1– Individual assessment (theoretical and practical)

2– Group evaluation

4– Project evaluation

C– Emotional and value goals

C-1– The curriculum should develop students' awareness of the importance of computers and their applications in raising the level of education and

scientific research.

C-2- The curriculum should develop the ability to generate ideas or use modern technologies in the field of sports.

C-3- The curriculum should develop self-confidence and remove the psychological barrier and fear of using computers or modern technology.

C-4- The program should develop curiosity, knowledge, and the use of all that is new and modern in the fields of sports, education, and scientific research.

Teaching and learning methods:

- 1- Guidance programs
- 2- Academic workshops
- 3- Specialized courses

Evaluation methods:

- 1- Value standards
- 2- Ethical standards
- 3- Behavioral standards

D – General and transferable skills (other skills related to employability and personal development):

- D-1 Skills of employing the appropriate application.
- D-2 Skills of employing the best model for a specific topic.
- D-3. Troubleshooting simple and recurring computer errors.
- D-4 Skills of using simple and standard solutions to solve a project or problem.

10- Course structure:

week	hours	Required learning outcomes	Unit name/topic	Teaching method	Evaluation method
1	2 hours	Definition of computer, explanation of computer classification methods, uses, importance, and basic components (physical)	Introduction to computer, computer classification, computer uses, basic (hardware) components	Lecture Using the smart board	Group evaluation
2	2 hours	Explain the basic components (software), data types (file and folder), and units of measurement for storage capacity and data transfer speed in a	Core components (software)		Group evaluation

		computer.			
3	2 hours	Explaining the hard disk, computer speed limits, computer components, laptops, and general computer benefits.	hard disk, computer speed limiters, computer hardware, laptop		Group evaluation
4	2 hours	theoretical exam			
5	2 hours	Explanation of the operating system in general, the Windows operating system in particular, and the components of the Windows operating system interface.	Operating System, Windows Operating System10	Lecture Using smart board and group learning	Group evaluation
6	2 hours	Desktop explained (basic icons, wallpaper, and taskbar)	Desktop		Group evaluation
7	2 hours	File Explorer explained, folder creation, copy, move and paste operations for folder and file	File Explorer Tutorial (Folder Creation, Copy, Move and Paste)		Group evaluation
8	2 hours	Identify file types, apply delete, restore and hide operations	Hidden files and folders, delete files and folders		Group evaluation
9	2 hours	Apply the process of creating a shortcut file, and the properties of the file or folder	Shortcut file, file or folder properties		Group evaluation
10	2 hours	Microsoft OneDrive and its tools (sharing and syncing) explained	Microsoft OneDrive		Group evaluation
11	2 hours	Application for installing and removing all types of programs	Installing and removing programs		Group evaluation
12	2 hours	Install and remove apps from MicrosoftStore	MicrosoftStore		Group evaluation
13	2 hours	Review the Windows system and discuss the difference between computer systems and tablet and mobile systems, and differentiate between single-use and multi-tasking systems.	Types of systems		Group evaluation

14	2 hours	Practical exam in using Windows tools10			
15	2 hours	Windows theory exam10			
Mid-year holiday					
16	2 hours	Microsoft Office applications explained2019, Introduction to Word, Start Window, Main Window.	Microsoft Office Word2019	Lecture method Using smart board and group learning	Group evaluati on
17	2 hours	Explanation of the tab bar, Tools application (File tab, Home tab – Clipboard group)	Tab bar, File tab, Home tab		Group evaluati on
18	2 hours	Tools application (Home tab – Font group)	Home Tab – Font Group		Group evaluati on
19	2 hours	Tools application (Home tab – Paragraph group)	Home tab – Paragraph group		Group evaluati on
20	2 hours	Tools app (Home tab – Styles group and Edit group)	Home tab – Styles group and Edit group		Group evaluati on
21	2 hours	Tools application (Insert tab – Table group)	Insert tab – Table group		Group evaluati on
22	2 hours	Tools application (Insert tab – Tools – Pictures, Shapes, Header and Footer tool, Page Numbers tool, Text Box tool)	Insert tab – Tools – Pictures, Shapes, Header & Footer tool, Page Numbers tool, Text Box tool	Lecture method Using smart board and group learning and blended learning	Group evaluati on
23	2 hours	Practical exam in Word2019			
24	2 hours	Theoretical exam in Word2019			
25	2 hours	Microsoft Office PowerPoint application explanation2019 – Creating presentations, PowerPoint uses, Start window, Home window	Microsoft Office PowerPoint2019, Start Window, Home Window	Lecture method Using smart board and group learning	Group evaluati on
26	2 hours	File tab tools application, and Home ribbon tab tools – (Clipboard, Font, Paragraph, and Slides)	File tools, Home ribbon tools		Group evaluati on

27	2 hours	Insert tab tools – Drawings, and Insert tab tool – Links	Insert tab tools – (drawings, links)		Group evaluation
28	2 hours	Design tab tools and animation tab tools application	Design tab tools and animation tab tools application	Lecture method Using smart board and group learning and blended learning	Individual assessment
29	2 hours	Explaining the uses of computers in the field of physical education and their objectives, and the technical devices used in the sports field	The introduction of modern technology into the sports field	Lecture method Using the smart board	Group evaluation
30	2 hours	Theoretical exam in modern technology in the sports field			

11-Infrastructure:

1- Required textbooks	- Introduction to computers, their development, computer systems and applications, and modern technology used in the field of sports.
2- Main References (Sources)	- Windows10, Muhammad Abu al-Ala - Complete Guide to Learning Microsoft Word2019, Wissam Al-Khazaei and Wael Al-Krizi - Your way to learn Microsoft PowerPoint2019, Wissam Al-Khazaei
1) Recommended books and references (scientific journals, reports, etc.)	- Computer, Windows system10, Office applications, modern technology in the sports field.
2) Electronic references, websites	- Education and Sports Training Technology, What Has It Achieved?, a report by Ishraqat Al-Sayed,2022, EdTech Arabia. Technology takes sports into the future, a report by Salah Al-Kumri2021, SNRT NEWS.

12- Curriculum Development Plan

- Periodic review of curricula
- Diversifying the methods used in the teaching process
- Keeping pace with modernity in terms of the modernity of programs and technologies used in the sports field

Computer teachers

Second stage / morning and evening study

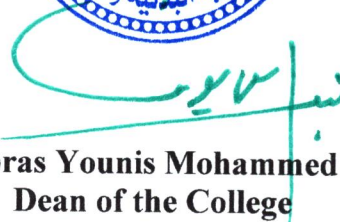
Asst. Lect. Israa Zuhair Majeed

Asst. Lect. Basma Gamal Abdel Karim

Asst. Lect Saif Khaled Jarallah



Prof. Dr. Ali Hussein Mohammed
Head of the Sport Sciences Department
// 2025



Prof. Dr. Nibras Younis Mohammed Al-Murad
Dean of the College
// 2025