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Analytical Mechanics

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Lec.8: Rectilinear motion uniform acceleration

Newtonian Mechanics

Rectilinear motion of a particle

2.1 Newton's Laws of Motion

- I. Every body continues in its state of rest or of motion in a straight line, unless it is compelled by a force to change that state.
- II. change of motion is proportional to the applied force and takes place in the direction of the force.
- III. To every action there is always an equal and opposite reaction, or, the mutual actions of two bodies are always equal and oppositely directed

2.4 - Linear momentum :-

$$\vec{p} = m \vec{v}$$

$$\vec{F} = m \vec{a} = m \frac{d\vec{v}}{dt} = \frac{d}{dt}(m \vec{v})$$

$$\vec{F} = \frac{d\vec{p}}{dt}$$

The third Law, the Law of action and reaction, can be expressed in terms of linear momentum. Thus for two mutually interacting bodies A & B

$$\frac{d\vec{P}_A}{dt} = - \frac{d\vec{P}_B}{dt}$$

$$\text{or } \frac{d}{dt} (\vec{P}_A + \vec{P}_B) = 0$$

By integration -

$$\vec{P}_A + \vec{P}_B = \text{constant}$$

Thus ^{the} third Law implies that the linear momentum of two interacting bodies always remains constant.

This is a special case (two bodies) for a more general rule that the total linear momentum of any isolated system remains constant in time.
→ the law conservation of linear momentum.

2.6 Rectilinear Motion - uniform acceleration:

a moving particle remains on a single straight line
let it the x -axis, The general eq. of motion is

$$F(x, \dot{x}, t) = m\ddot{x}$$

The simplest situation in which force is constant

$$\vec{F} = m \frac{d\vec{v}}{dt} \rightarrow \frac{d\vec{v}}{dt} = \frac{\vec{F}}{m} = \text{constant} = a$$

by direct integration -

$$v = at + v_0 \quad \text{--- (1)}$$

$$x = \frac{1}{2}at^2 + v_0t + x_0 \quad \text{--- (2)}$$

Where v_0 : initial velocity

x_0 : initial position -

by eliminating t between eq. (1) and eq. (2), we obtain

$$2a(x - x_0) = v^2 - v_0^2$$

Example a body falling freely with acceleration \vec{g} .